



# NSO History and Design Principles

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# The Year is 2010 - Galaxies



Service  
Activators



NCCM  
tools



IT CM  
tools

# The Year is 2010 - Stars

HP Service  
Activator

Oracle  
IP Service  
Activator

**Service  
Activators**

Subex

Comptel

AxiOSS

Voyance

Rancid

**NCCM  
tools**

Intelliden

Alterpoint

CA Spectrum

OpsWare

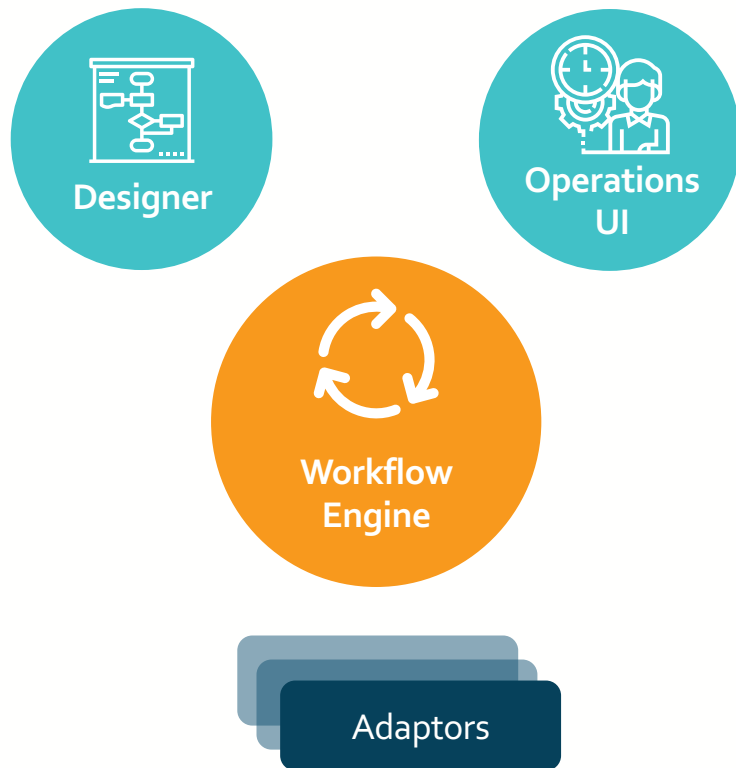
CFEngine

Puppet

**IT CM  
tools**

Chef

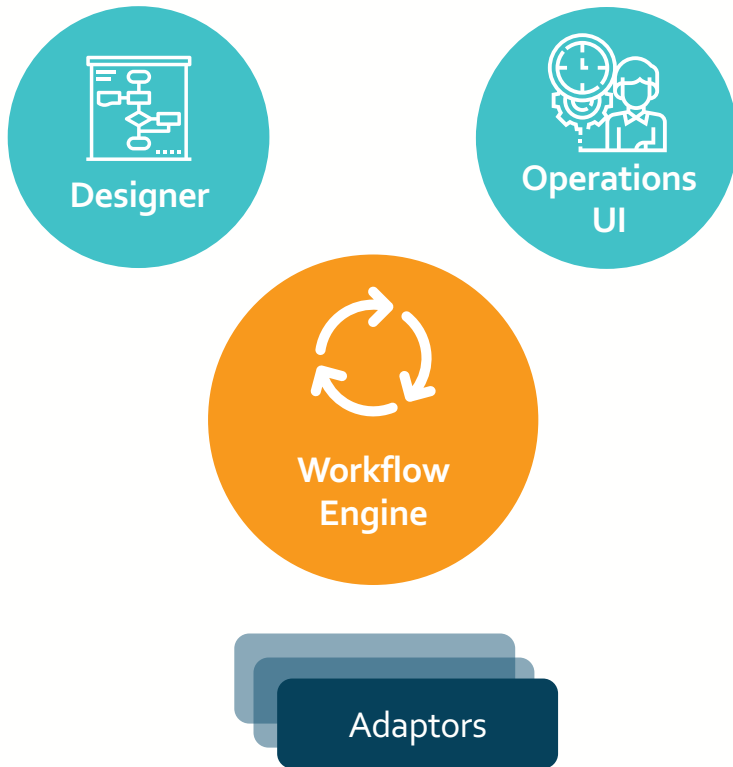
# The Service Activators



- Execute workflow steps in sequence to **create** a service
  - And other workflows for other operations
- Mimic the manual steps performed
  - Support humans in the loop
- No focus on device configuration management
- Good visualization
  - Design
  - Operations - progress



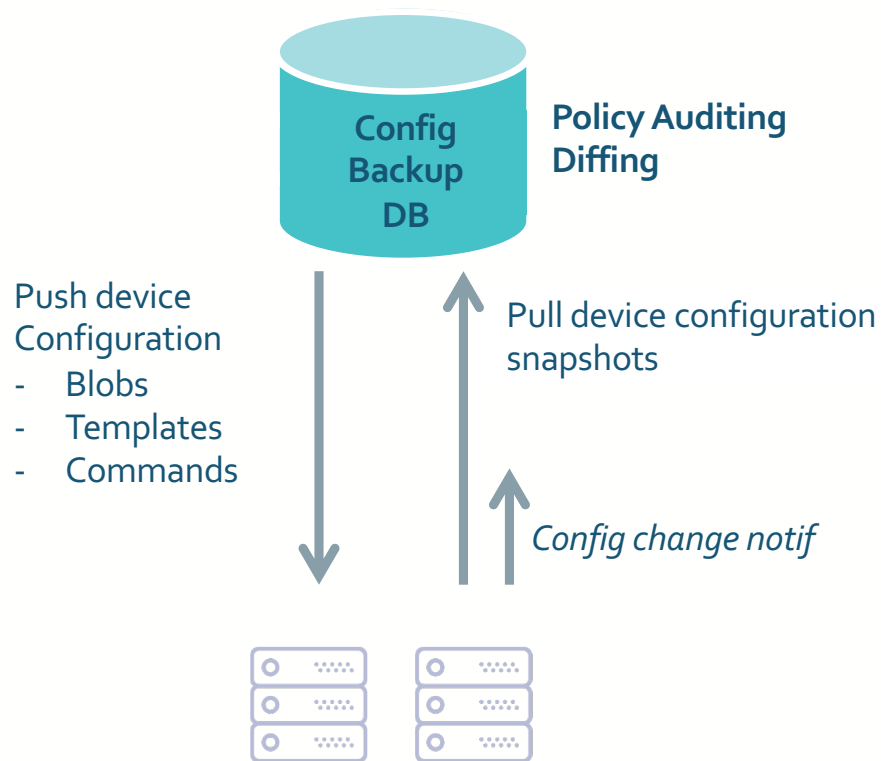
# The Service Activators - Challenges *For networking*



- Integration Cost**
  - Lack of service life-cycle support
  - Number of workflows
  - Dependencies to inventory
- Operational Cost**
  - Lack of transactionality
  - Manual fallouts
  - Broken network configuration
- Total Cost**
  - Looks easy initially



# The NCCMs

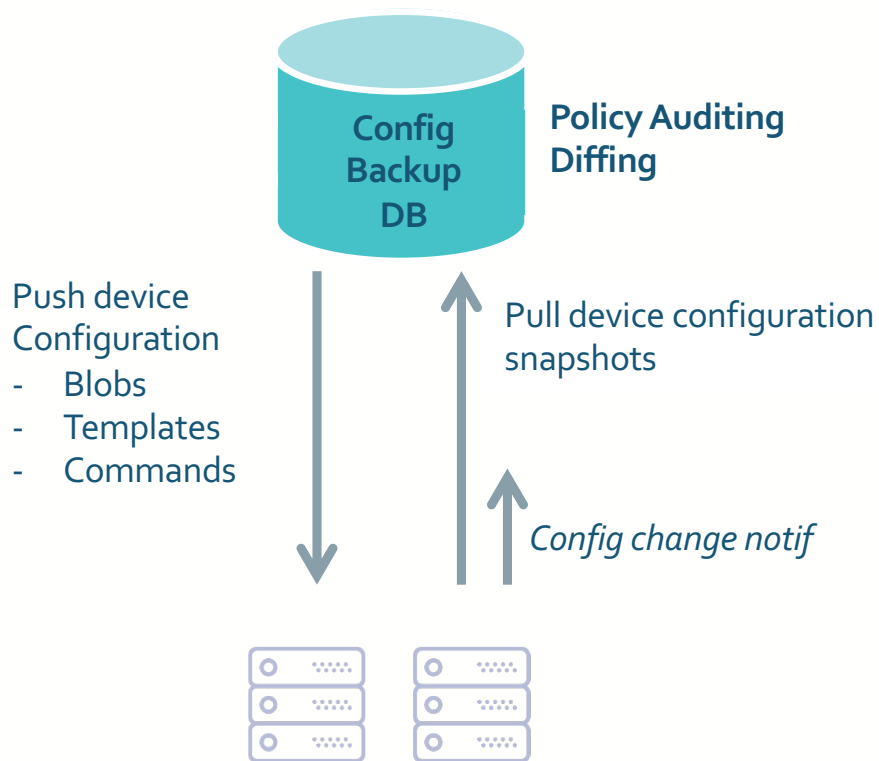


- Focused on backup & restore of device configuration.
- Provision a new network device
- OS upgrades
- Compliance reporting
- Easy to understand for network engineers



# The NCCMs - Challenges

For networking



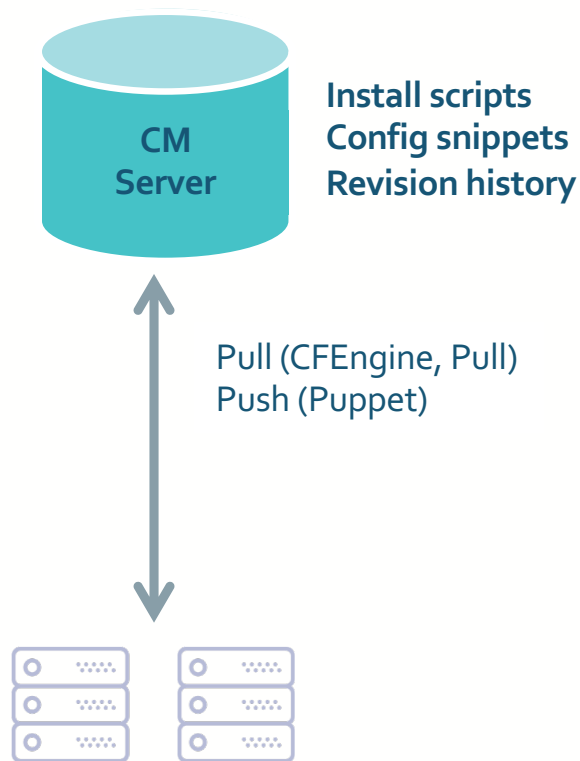
Limited automation support  
No awareness of services  
Native device configuration

Low  
Automation  
Value

Expensive configuration backup tool



# The IT CM Tools



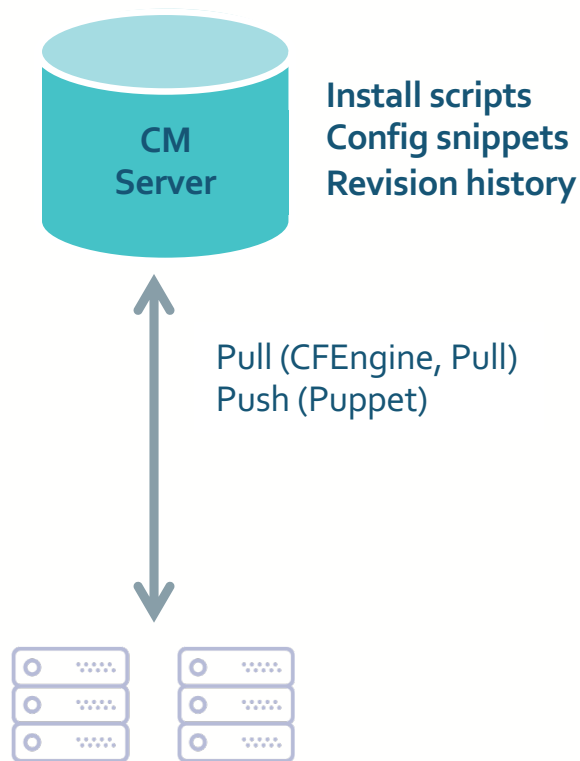
- Managing long-lived desired state
- Mass deployment
- Migration
- Rollback versions
- Infrastructure as code
- Pull-push (not read-write)





# The IT CM Tools - Challenges

For networking

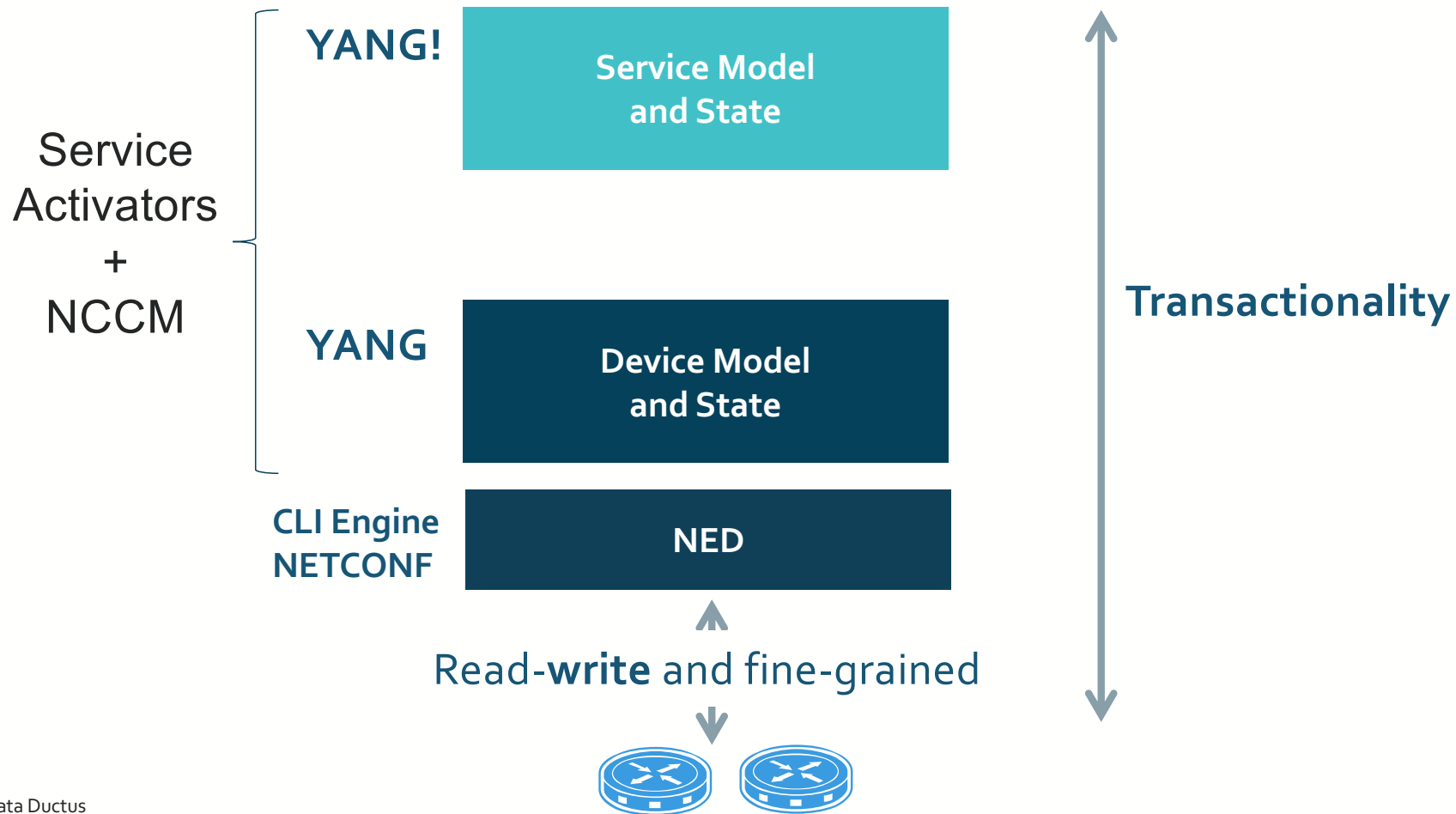


- No API towards state
- Lack of CRUD support
- Coarse-grained configuration
- Can lead to script mess
- Limited service representation

Limited value for network service automation

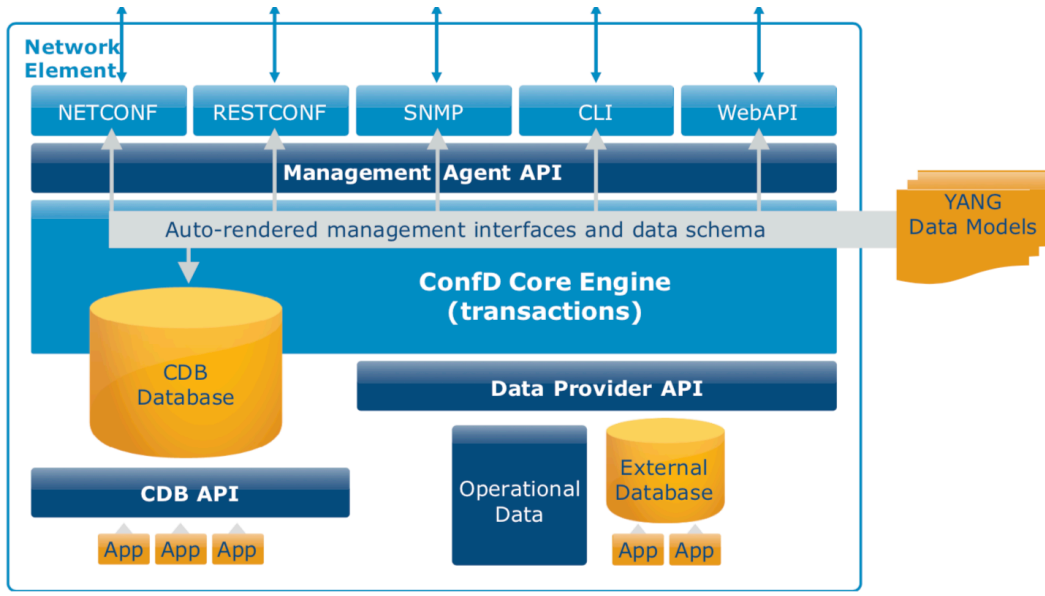


# The Birth of NSO – Invent and Learn from History



# The NSO Core Principles from ConfD

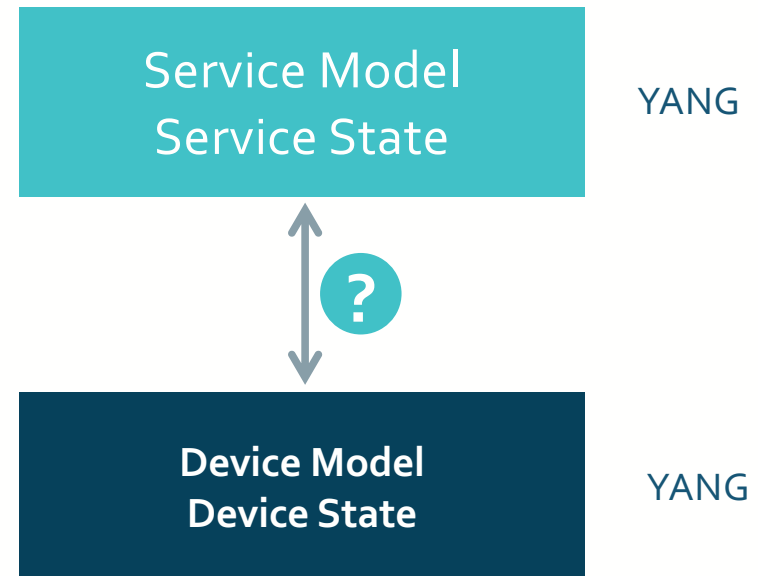
Kudos Tail-f engineers!



- Data-Models
- Transactions
- APIs
- Automatic persistence and schema management
- Model transformation
- CLI engine
- Rendering



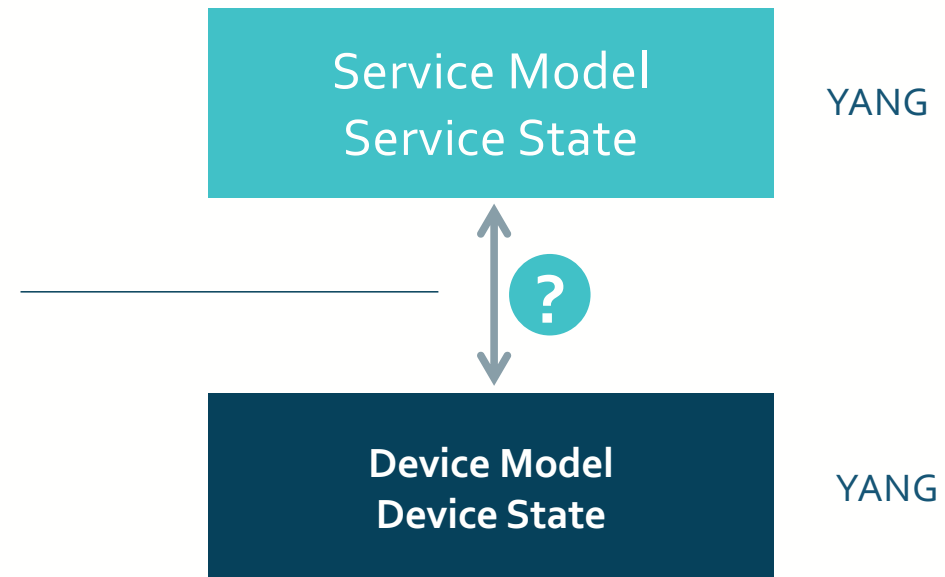
# The 10 Million Dollar Question



# The 10 Million Dollar Question

//  
Getting rid of workflows kills complexity ... and believe me,  
We've got enough experience with classic order management and activation tools //

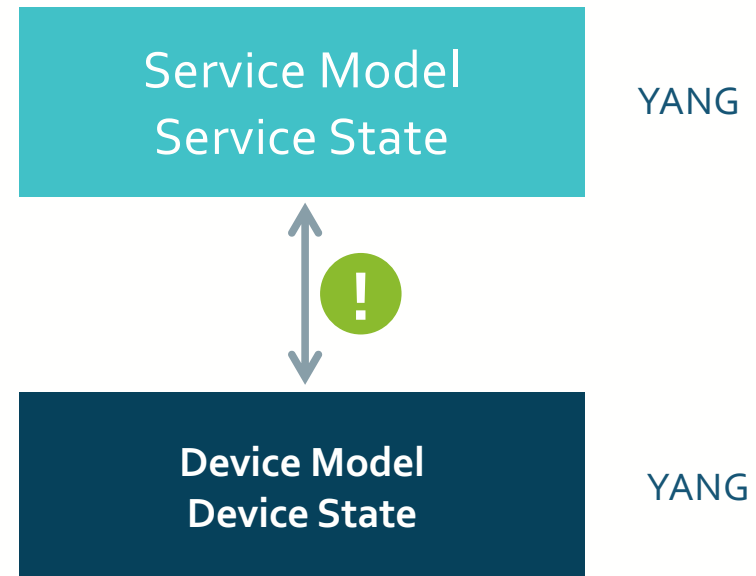
Rolf Eberhard,  
Head of Service Orchestration at  
Hewlett Packard Enterprise, 2016



# FASTMAP was born

## Data model transformation

- Let the programmer express the simplest case (CREATE)
  - **Not** as a flow or sequence of actions
  - As a transform
- Full service life-cycle support
  - Update D is inferred at run-time from C



# FASTMAP - the Unbeaten Value

- **Any** modification
  - Change QoS on branch
  - Modify Item in firewall rule list
- **Dependencies**
  - Change VLAN on service
  - Mode parameters
- **Redeploy** services
  - PE change from IOS to JunOS
- **Un-deploy**
  - Clean-up
- **Check-sync**

**For Free**

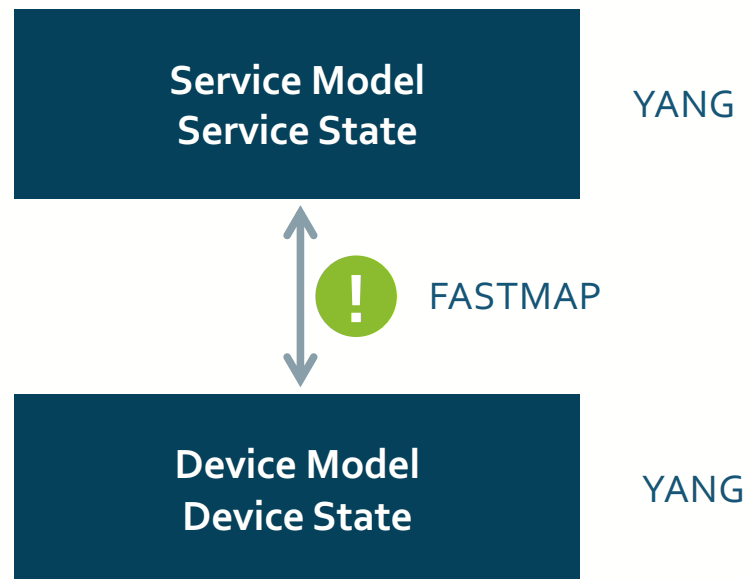
Service Model  
Service State



Device Model  
Device State



# FASTMAP – The shortcut to...



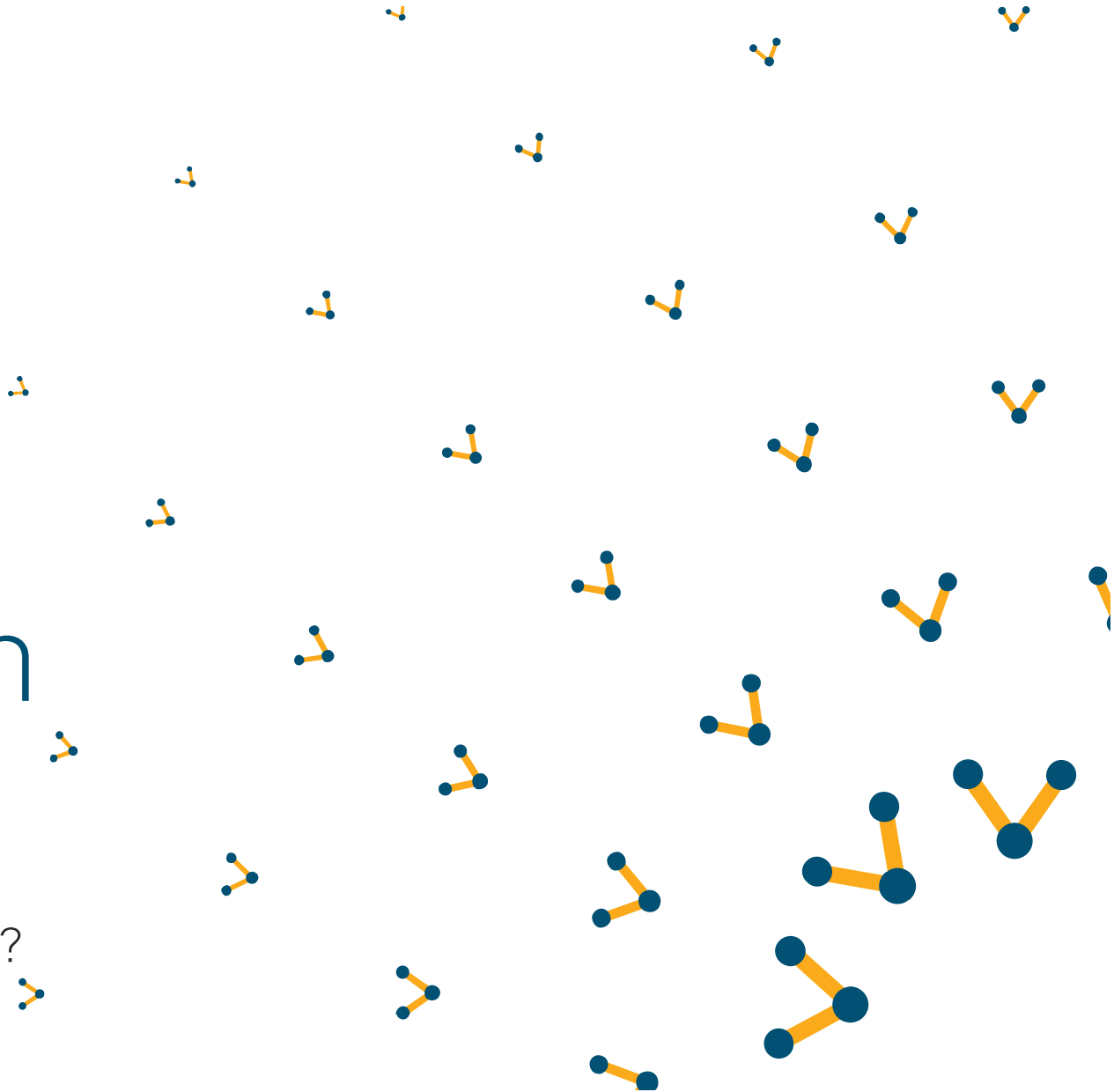
Intent-Driven Orchestration





# Designing Orchestration

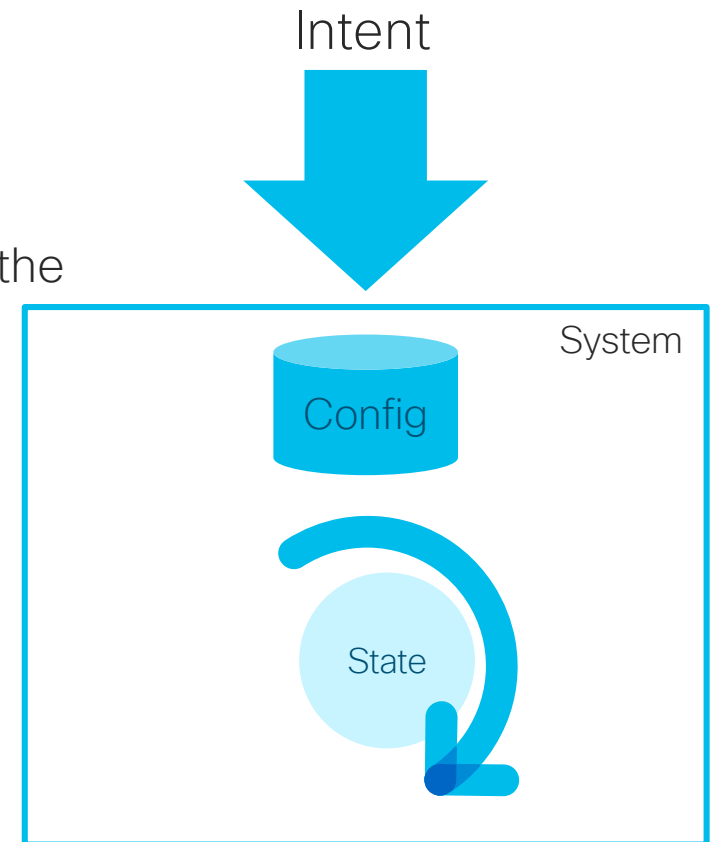
Intent Based Networking?  
Intent-driven Orchestration?



# Intent based interface principles

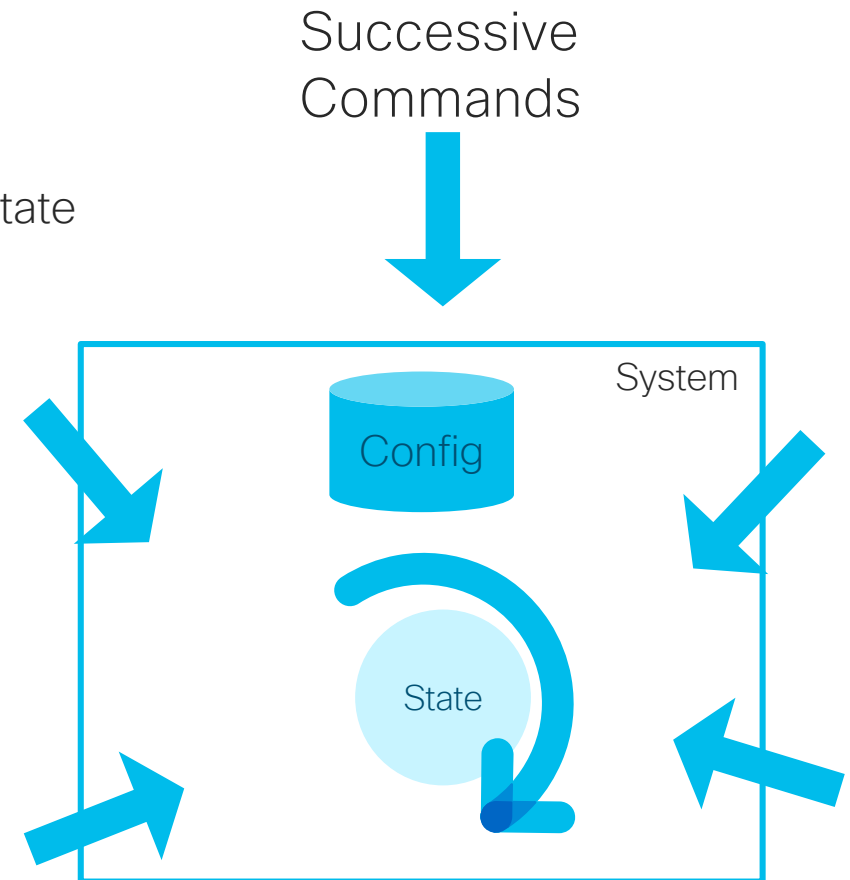
1. Writing your **intent** is enough
2. The system strives to execute on the intent
3. Intents are idempotent – multiple requests with the same intent has no additional effect
4. You can always write intent regardless of current state
5. The system never modifies received intent

Intent is configuration done right!

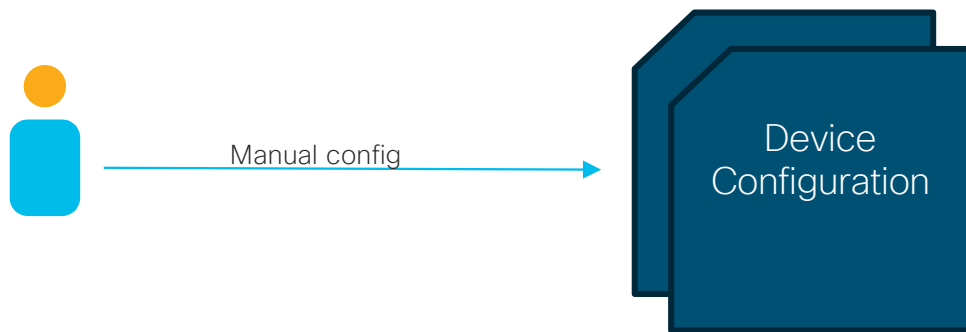


# Command driven interfaces

1. Explicit **commands** to move between state
2. The correct command depends on the current state
3. The state is exposed to the user
4. Requires timed sequences of commands to achieve complex effects
5. Automation is by workflows/runbooks

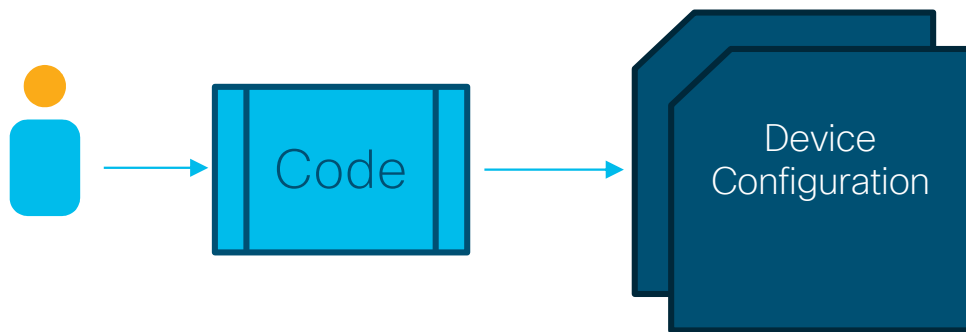


# Manual operation



Feature	How?
Configuration	Manual
Roll-back	Manual
Compliance check	Manual
Service creation	Manual
Service modification	Manual
Service deletion	Manual
Brown-field	Manual
Cross-device coherence	Manual
Human approval	Automatic
Progress information	Automatic

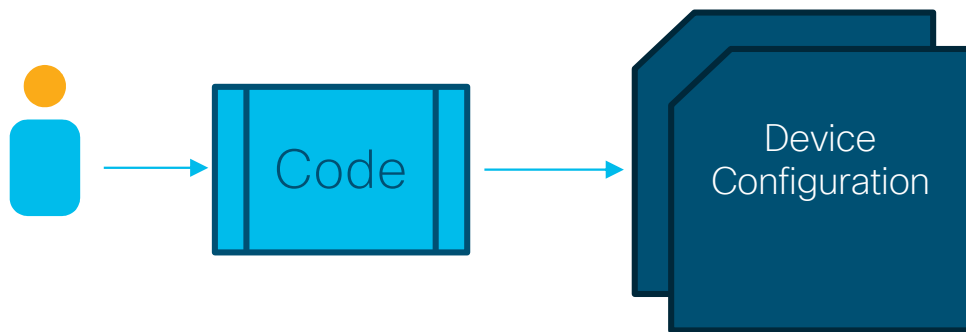
# Scripting



Ansible, Salt, Nornir, NAPALM, ...

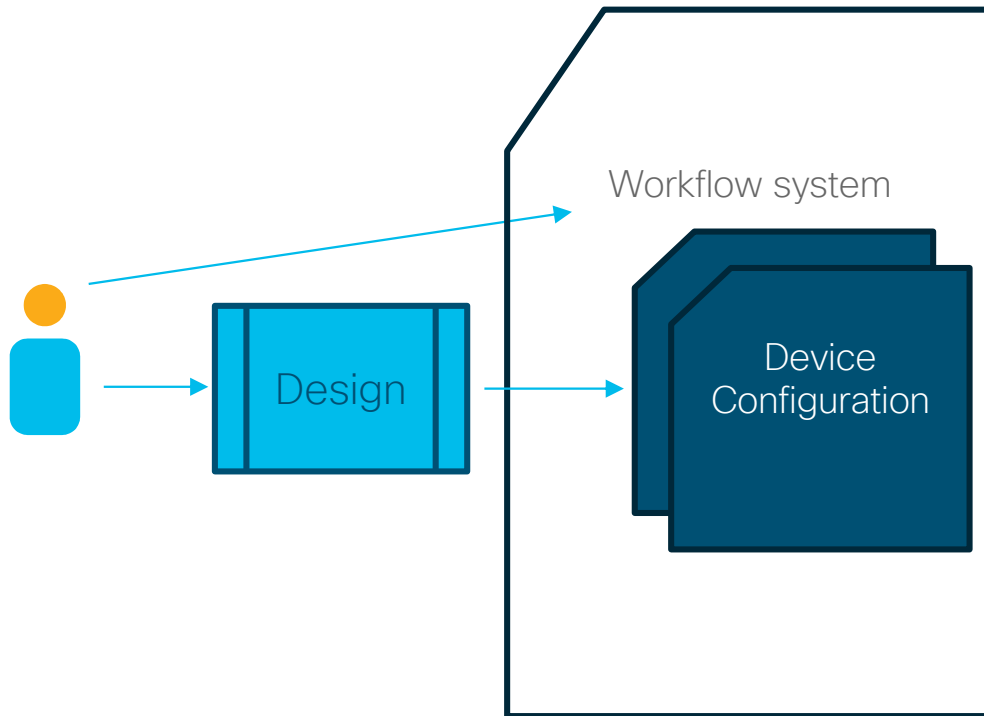
Feature	How?
Configuration	<b>Explicit</b>
Roll-back	Explicit programming
Compliance check	Explicit programming
Service creation	Explicit programming
Service modification	Explicit programming
Service deletion	Explicit programming
Brown-field	<b>Manual</b>
Cross-device coherence	<b>Manual</b>
Human approval	<b>Explicit</b>
Progress information	Explicit programming

# Scripting + “Service Designer”



Feature	How?
Configuration	<b>Explicit</b>
Roll-back	Explicit programming
Compliance check	Explicit programming
Service creation	By designer
Service modification	By designer(?)
Service deletion	By designer(?)
Brown-field	<b>Manual</b>
Cross-device coherence	<b>Manual</b>
Human approval	<b>Explicit</b>
Progress information	Explicit programming

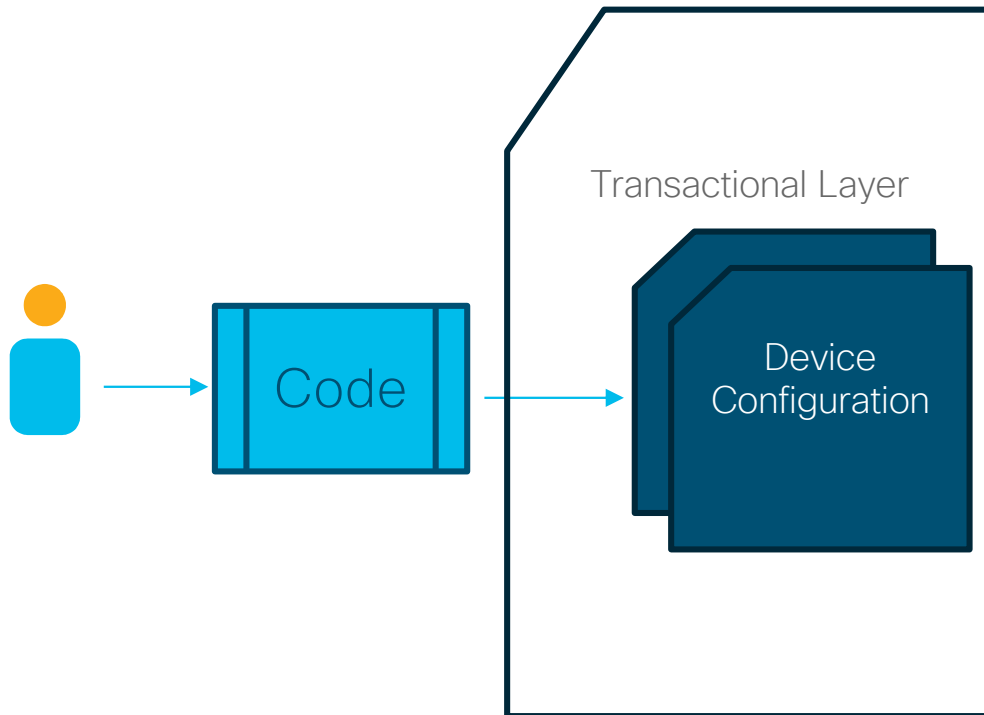
# Scripting + “Service Designer” + Workflow



Feature	How?
Configuration	<b>Explicit</b>
Roll-back	Explicit programming
Compliance check	Explicit programming
Service creation	By designer
Service modification	By designer(?)
Service deletion	By designer(?)
Brown-field	<b>Manual</b>
Cross-device coherence	<b>Manual</b>
Human approval	Dedicated UI
Progress information	Dedicated UI

The classical service activators!

# Transactions

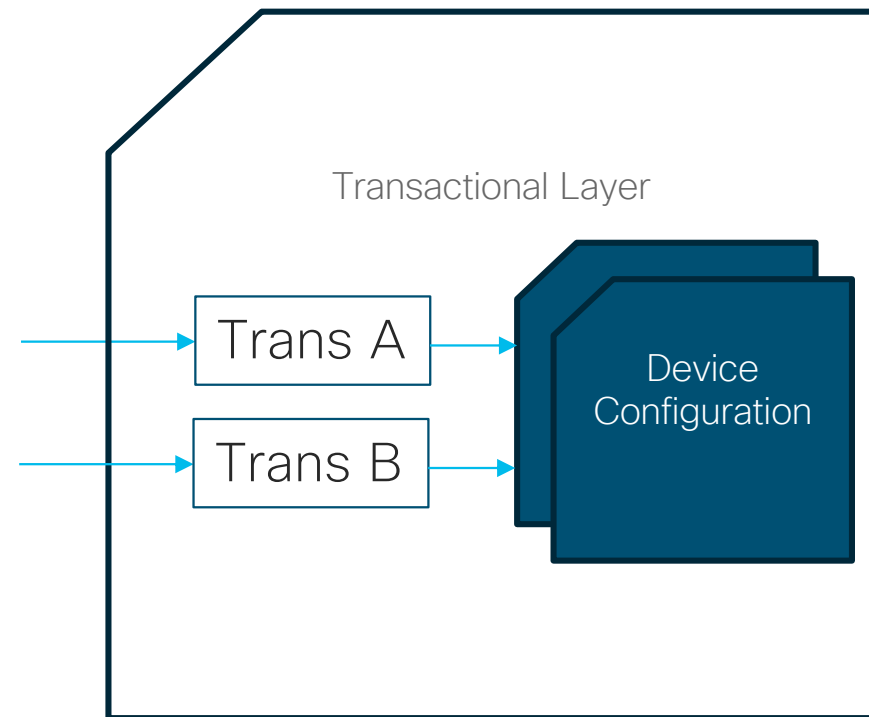


Feature	How?
Configuration	<b>Explicit</b> , optimized
Roll-back	<b>Automatic</b>
Compliance check	<b>Explicit programming</b>
Service creation	<b>Explicit programming</b>
Service modification	<b>Explicit programming</b>
Service deletion	<b>Explicit programming</b>
Brown-field	<b>Manual</b>
Cross-device coherence	<b>Automatic</b>
Human approval	<b>Explicit</b>
Progress information	<b>Transaction result</b>

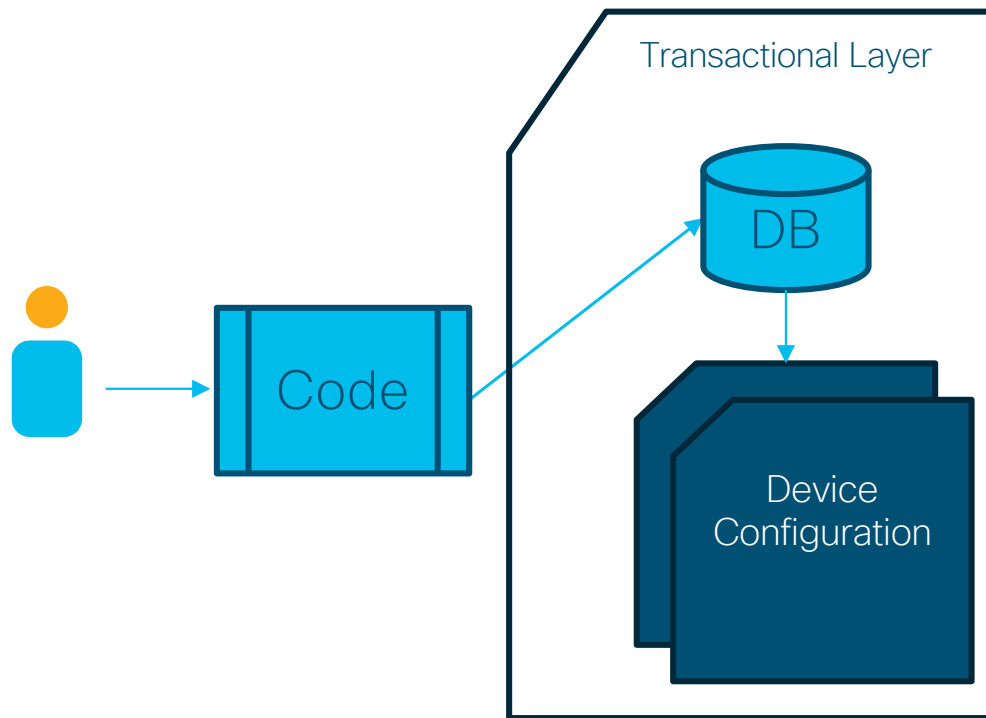


# What is a transaction?

- A **mutable snapshot** that can be committed to the network
- Allows you to read/write and then commit
- Multiple transactions open at once
- **All-or-nothing** when committing
- Guarantees **consistency**



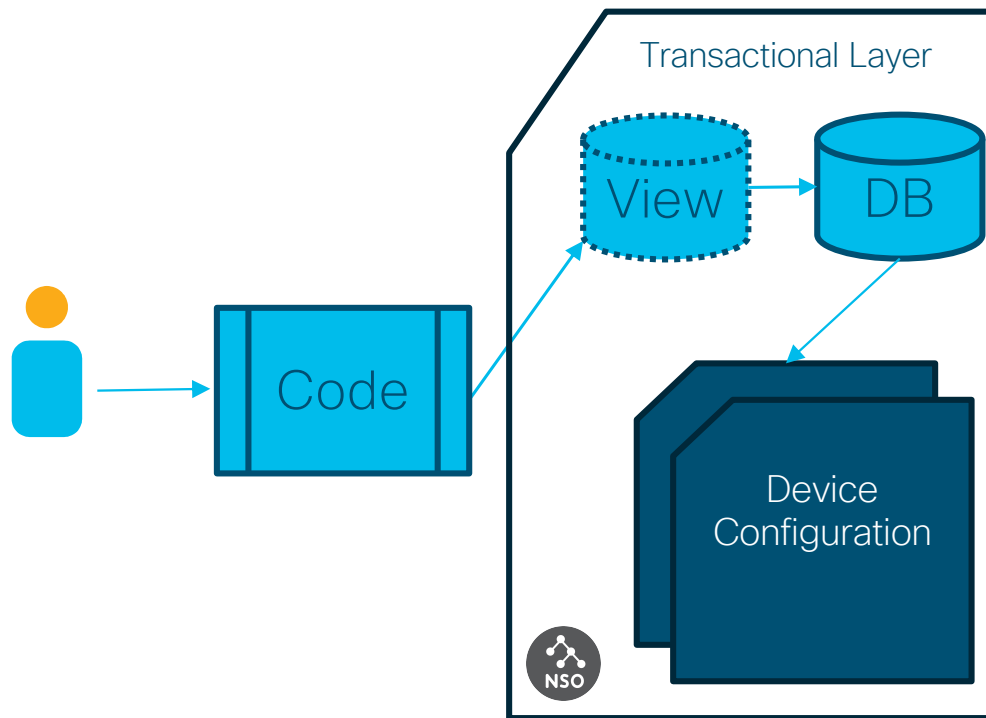
# Transactions + Database



Enables subscription, analysis, et c.

Feature	How?
Configuration	<b>Explicit</b> , optimized
Roll-back	<b>Automatic</b>
Compliance check	<b>Automatic</b>
Service creation	<b>Explicit programming</b>
Service modification	<b>Explicit programming</b>
Service deletion	<b>Explicit programming</b>
Brown-field	<b>Manual</b>
Cross-device coherence	<b>Automatic</b>
Human approval	<b>Explicit</b>
Progress information	<b>Transaction result</b>

# Transactions + DB + FASTMAP view

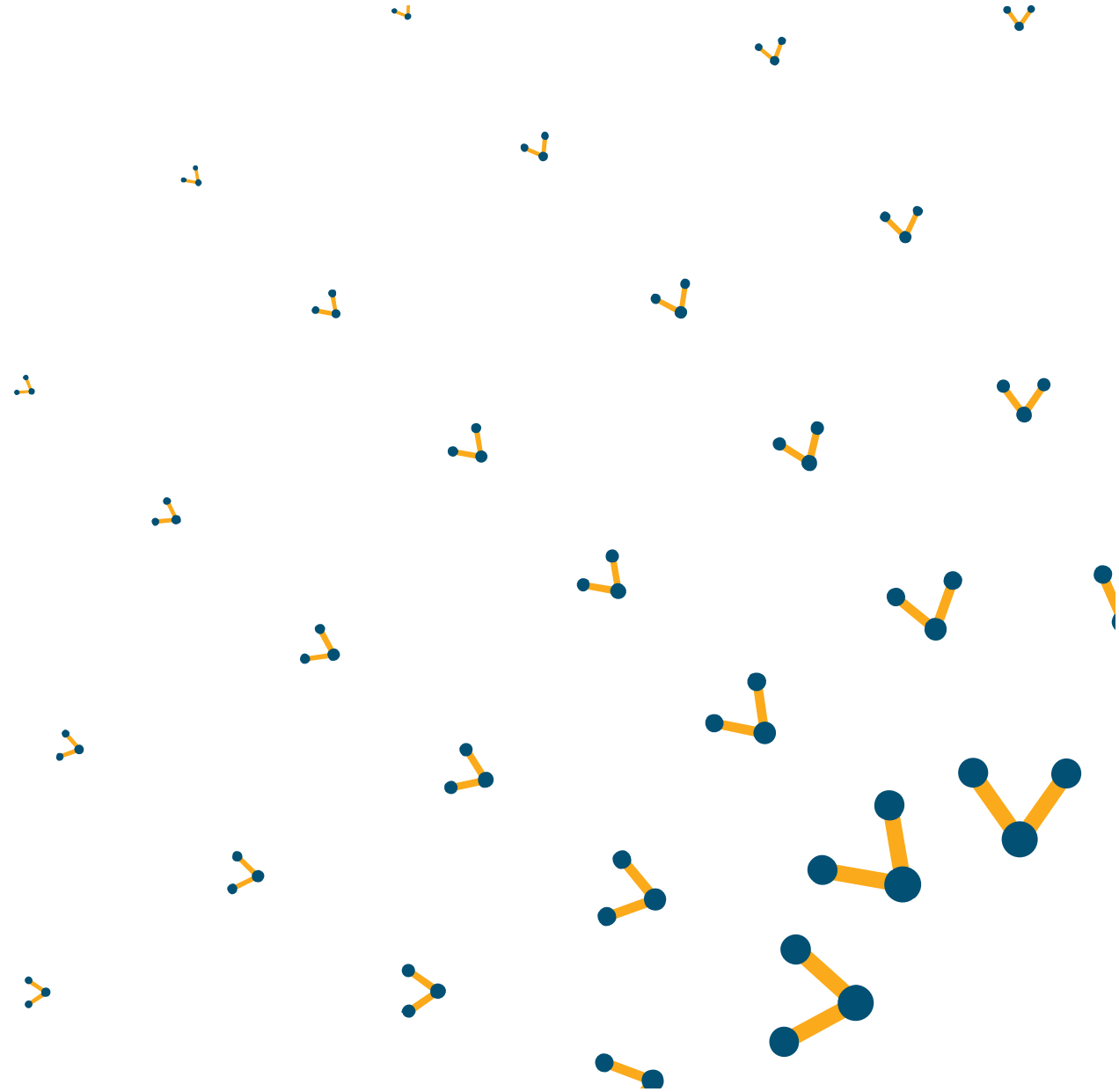


Feature	How?
Configuration	<b>Explicit</b> , optimized
Roll-back	<b>Automatic</b>
Compliance check	<b>Automatic</b>
Service creation	<b>Explicit programming</b>
Service modification	<b>Automatic</b>
Service deletion	<b>Automatic</b>
Brown-field	<b>Integrity check</b> , <b>manual repair</b>
Cross-device coherence	<b>Automatic</b>
Human approval	<b>Explicit</b>
Progress information	<b>Transaction result</b>

# Database requirements

- **Support** for YANG schema/data model
  - Tree database
  - Validation according to the standards
- **Support** for transactions
  - Writeable snapshots that the orchestrator can manipulate
  - Atomicity / Roll-back
  - Global consistency on commit
- **Support** for subscribers and handlers for data
- **Support** for the calculation of diff-sets for each transaction

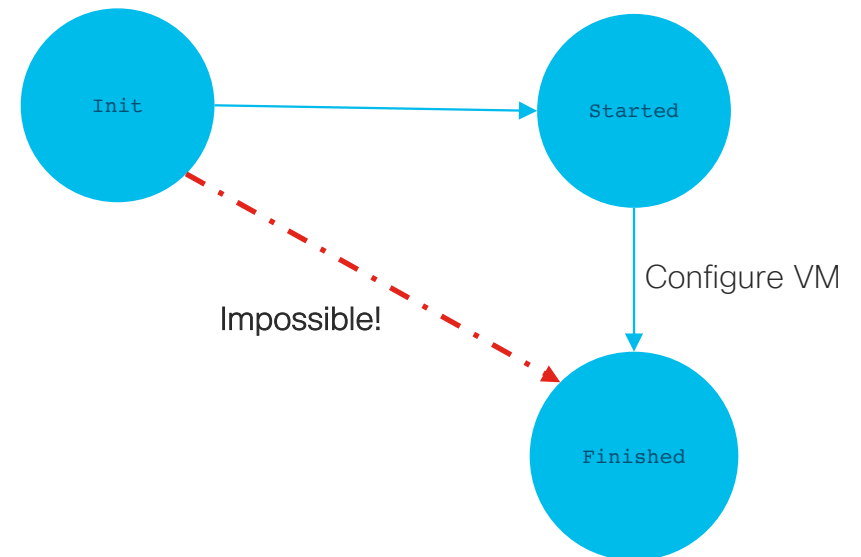
# The next step: Reactions



# Problems

- What if it cannot be a single change?
- What if the intent depends on an operational state?
- What if a side-effect is needed?
- What if an underlying system is not purely intent based?

## Virtual Machine Configuration



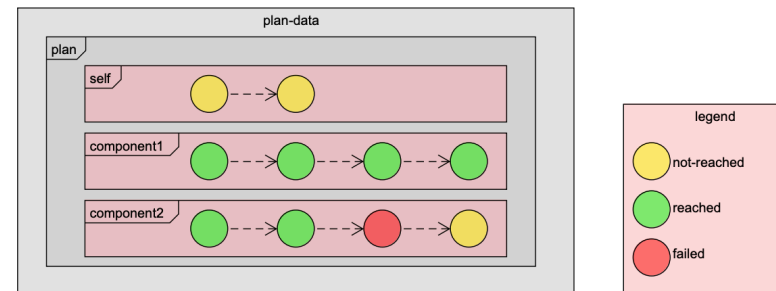
# Solution: Reactive FASTMAP

- Putting dependencies on **operational state** into the service code.
- Adding a new primitive **reactive-re-deploy** to run FASTMAP again
- Adding **kickers** to trigger **reactive-re-deploy** when the operational state changes
- Allowing FASTMAP to **react** to progress
- Executing according to a plan
- Same FASTMAP, same database – new usage pattern

# Nano Services: Life cycle for RFM

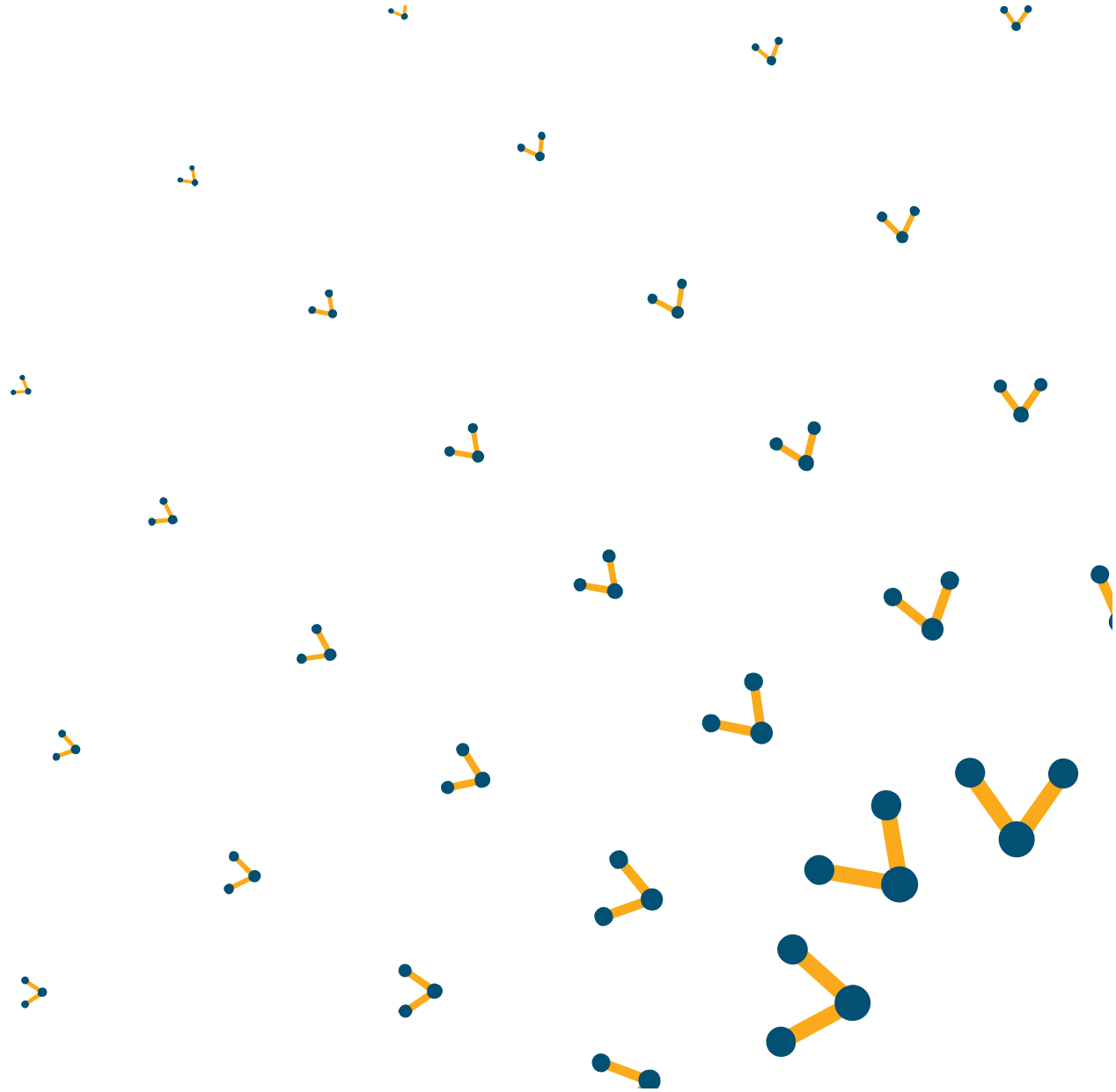
Tutorial tomorrow 9-11!

- With FASTMAP there is a single diffset
  - All reactions are merged together
  - Delete and update happens for all parts at once
- In some cases update/delete has to be gradual
- Nano-services allow for **efficient life cycle** implementation
- Model based plan evaluation



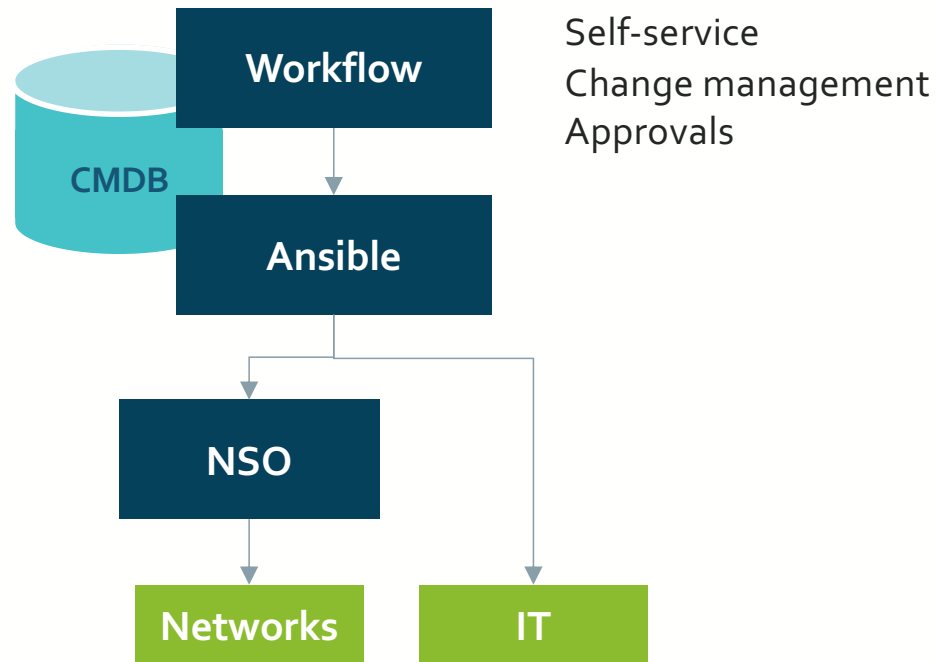


# Conclusions

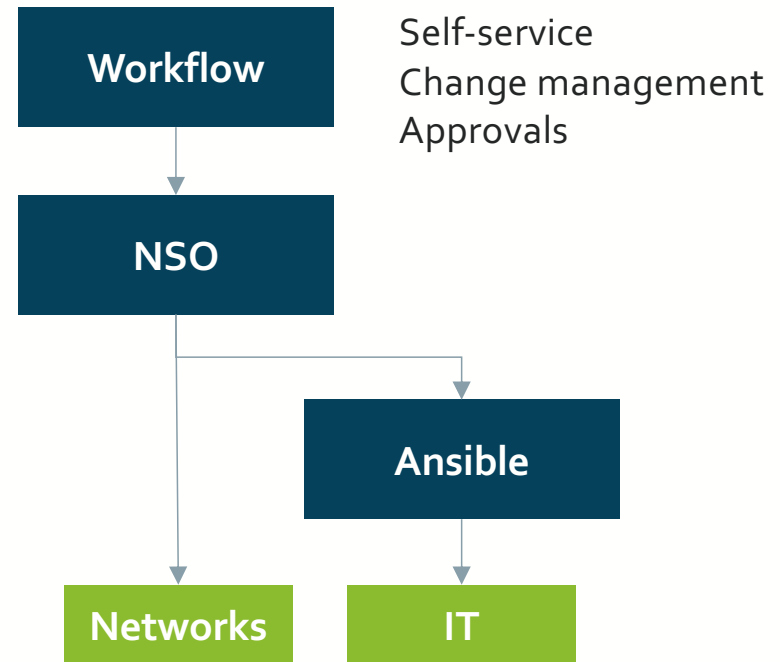


# Can things go together - YES?

## IT Application Centric organization



## Network Service Centric



# Lessons learned



## Principles matter

Early design choices are the foundation to NSO's success



## History repeats itself

Workflows are still there, and some people have forgotten what they are good at!



## Conscious improvement

Changes to NSO must be compatible with the basic design philosophy

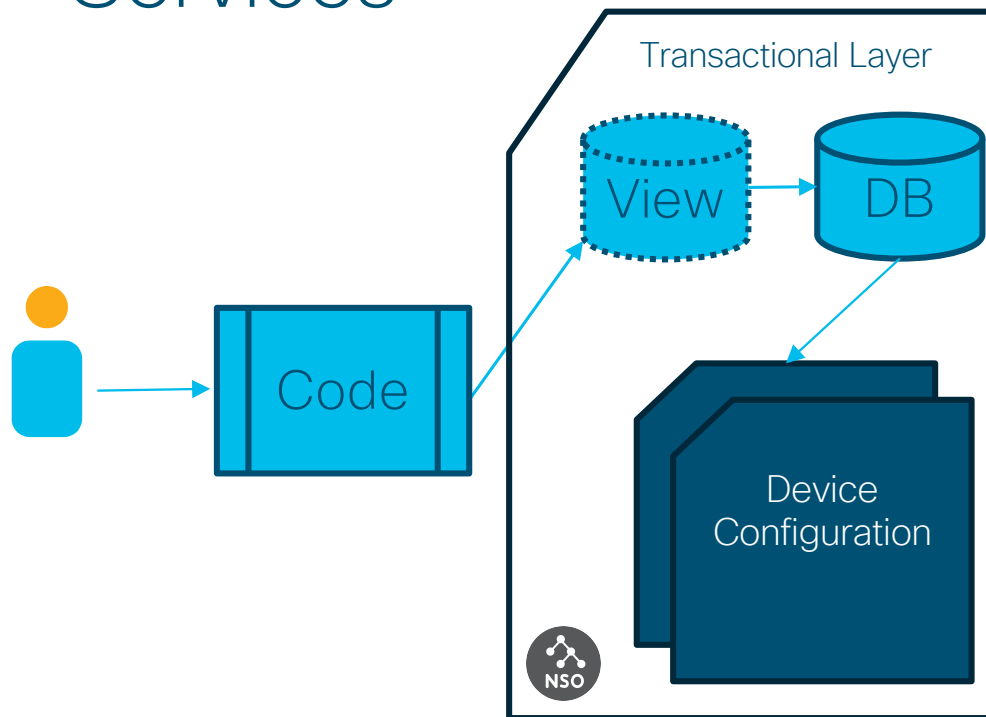


## It works!

NSO is a mature product, and continuous improvements are being made

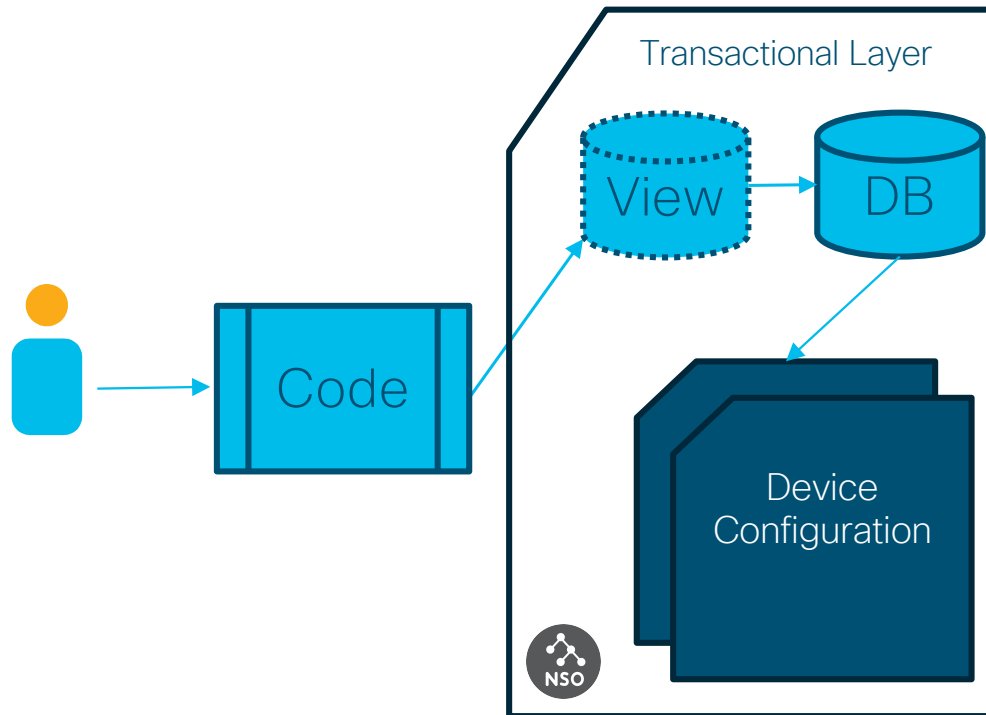


# Transactions + DB + FASTMAP view + Nano Services



Feature	How?
Configuration	<b>Explicit</b> , optimized
Roll-back	<b>Automatic</b>
Compliance check	<b>Automatic</b>
Service creation	<b>Explicit programming</b>
Service modification	<b>Automatic</b>
Service deletion	<b>Automatic</b>
Brown-field	<b>Integrity check, manual repair</b>
Cross-device coherence	<b>Automatic</b>
Human approval	<b>Explicit</b>
Progress information	<b>Automatic</b>

# What is next?



Feature	How?
Configuration	Explicit, optimized
Roll-back	Automatic
Compliance check	Automatic
Service creation	Explicit programming
Service modification	Automatic
Service deletion	Automatic
Brown-field	Integrity check, manual repair
Cross-device coherence	Automatic
Human approval	Explicit
Progress information	Automatic