

# **Cisco – Troubleshooting Bridging and IRB over ATM PVCs**

mosmall

# Table of Contents

<a href="#"><u>Troubleshooting Bridging and IRB over ATM PVCs</u></a> .....	1
<a href="#"><u>Contents</u></a> .....	1
<a href="#"><u>Introduction</u></a> .....	1
<a href="#"><u>Point-to-Point and Multipoint Interfaces</u></a> .....	1
<a href="#"><u>Bridged Format RFC 1483 PDU</u></a> .....	2
<a href="#"><u>Protocols for Routing Off-Network</u></a> .....	3
<a href="#"><u>Troubleshooting</u></a> .....	4
<a href="#"><u>Step One</u></a> .....	4
<a href="#"><u>Step Two</u></a> .....	5
<a href="#"><u>Step Three</u></a> .....	5
<a href="#"><u>Step Four</u></a> .....	7
<a href="#"><u>Step Five</u></a> .....	7
<a href="#"><u>Step Six</u></a> .....	8
<a href="#"><u>Controlling Broadcasts with Aging Timers</u></a> .....	8
<a href="#"><u>Known Issue: Padding Ethernet Frames</u></a> .....	9
<a href="#"><u>Related Information</u></a> .....	10

# Troubleshooting Bridging and IRB over ATM PVCs

---

## Contents

[Introduction](#)

[Point to Point vs Multipoint Interfaces](#)

[Bridged Format RFC 1483 PDU](#)

[Protocols for Routing Off-Network](#)

[Troubleshooting](#)

[Step One](#)

[Step Two](#)

[Step Three](#)

[Step Four](#)

[Step Five](#)

[Step Six](#)


[Controlling Broadcasts with Aging Timers](#)

[Known Issue: Padding Ethernet Frames](#)

[Related Information](#)

---

## Introduction

This document provides troubleshooting steps for request for comments [RFC 1483](#)  bridged-format ATM permanent virtual circuits (PVCs). RFC 1483 defines how packets of both routable and non-routable protocols are encapsulated for transport over an ATM link. Specifying **encapsulation aal5snap** (also the default) configures an ATM interface to prepend a logical link control (LLC) and subnetwork access protocol (SNAP) header. This header serves the same purpose as it does on Ethernet networks — it allows multiple protocols to be carried over the same virtual connection.

## Point-to-Point and Multipoint Interfaces

ATM supports two types of interfaces:

- Point-to-point – Each interface has only a single virtual circuit (VC). Data frames, including address resolution protocol (ARP) broadcasts, received on one subinterface are forwarded to other subinterfaces that are configured in the same bridge group. This enables two remote users to communicate.
- Multipoint – Each interface can have multiple VCs. Standard bridging rules specify that data frames are never forwarded out from the port on which they were received. Thus, an ARP request received from one remote user will not be forwarded to other remote users on VCs under the same multipoint subinterface or even on a main interface, which is multipoint by default. It is important to understand these implications of bridging rules.

It also is important to emphasize that the interface type determines whether two remote users on the same IP network can communicate and receive each other's ARPs.

# Bridged Format RFC 1483 PDU

LLC and SNAP headers use a routed format or a bridged format. A bridged format does not necessarily mean that the encapsulated protocol is not routable. Rather, it typically is used when one side of the link supports only the bridged-format Protocol Data Units (PDUs), such as in the following applications:

- Connection between a router and a Catalyst switch in a corporate campus ATM network.
- Connection between a router and digital subscriber line (DSL) users connecting through a digital subscriber line access multiplexer (DSLAM).

In both applications, the ATM router interface typically serves as the default gateway for the remote users. Then, integrated routing and bridging (IRB), routed bridge encapsulation (RBE) or bridged-style PVCs provide the mechanism for routing traffic off-network.

The LLC header consists of three one-octet fields:

DSAP	SSAP	Ctrl
------	------	------

The SNAP header, identified with an LLC value of 0xAA-AA-03, uses the following format:

OUI	PID	PDU
-----	-----	-----

The organizational unique identifier (OUI) field identifies the organization administering the meaning of the two-octet Protocol Identifier (PID) field. Together, the OUI and PID fields identify a distinct routed or bridged protocol.

You can use the **debug atm packet interface atm** command to view these LLC or SNAP header values.



**Caution:** Before issuing debug commands, please see [Important Information on Debug Commands](#).

```
7200-2#show debug
ATM packets debugging is on
Displaying packets on interface ATM5/0.1 only

06:07:06: ATM5/0.1(O):
VCD:0x3 VPI:0x1 VCI:0x32 DM:0x0 SAP:AAAA CTL:03 OUI:0080C2 TYPE:0007 Length:0x80
06:07:06: 0000 0030 9475 10A0 0000 0CD5 F07C 0800 4500 0064 000F 0000 FF01 B785 0101
06:07:06: 0101 0101 0102 0800 58EC 05DF 05A3 0000 0000 0150 188C ABCD ABCD ABCD ABCD
06:07:06: ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD
06:07:06: ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD
```

Let's look at what this output means:

- **ATM5/0.1(O)**– The interface is transmitting an output packet.
- **VCD:0x3 VPI:0x1 VCI:0x32**– The PVC is using a virtual circuit descriptor (VCD) of 3, a virtual path identifier (VPI) of 1, and a virtual channel identifier (VCI) of 0x32 or decimal 50. The router presents all the header values in hexadecimal format. Convert these values to decimal to ensure that the ATM headers are using the correct values.

- **SAP:AAAA** – A SNAP header follows.
- **OUI:0080C2** – The OUI is assigned to the IEEE 802.1 committee and identifies an Ethernet bridged-format PDU.
- **TYPE:0007** – The type or protocol ID field is used with Ethernet media to indicate whether the sending ATM bridge retained or removed the Ethernet frame's frame check sequence (FCS). An ATM adaptation layer 5 (AAL5) encapsulation trailer includes a four-byte CRC that provides the same protection against changes during transmission as does the Ethernet FCS.
  - ◆ 0x00–01 – Ethernet FCS is preserved
  - ◆ 0x00–07 – Ethernet FCS is not preserved.

Cisco IOS®-based devices usually do not transmit (but can receive) frames with the Ethernet FCS preserved. You cannot change this with a configuration command.

- **ABCD ABCD ABCD** – Cisco ping packets use a default payload pattern of ABCD.

In addition to data packets, bridged ATM interfaces send spanning tree packets when configured to run either the Institute of Electrical and Electronic Engineers (IEEE) or Digital Equipment Corporation (DEC) version of this protocol. You should enable spanning tree via the **bridge {group#} protocol {ieee | dec}** command unless remote users have no alternate way into your bridged network. In this case, disabling spanning tree reduces the amount of calculation that the router needs to perform to build a loop-free topology of your network.

Spanning tree hello packets use a Type value of 0x000E. A router acting as a bridge transmits a hello packet every two seconds by default.

```
04:58:11: ATM5/0.1(O):
VCD:0x3 VPI:0x1 VCI:0x32 DM:0x0 SAP:AAAA CTL:03 OUI:0080C2 TYPE:000E Length:0x2F
04:58:11: 0000 0000 0080 0000 000C 99F7 1800 0000 0080 0000 000C 99F7 1880 1200 0014
04:58:11: 0002 000F 0043
04:58:11:
04:58:13: ATM5/0.1(O):
VCD:0x3 VPI:0x1 VCI:0x32 DM:0x0 SAP:AAAA CTL:03 OUI:0080C2 TYPE:000E Length:0x2F
04:58:13: 0000 0000 0080 0000 000C 99F7 1800 0000 0080 0000 000C 99F7 1880 1200 0014
04:58:13: 0002 000F 0029
```

## Protocols for Routing Off-Network

Cisco IOS software supports three protocols for routing off-network (to a different IP network number) in RFC 1483 bridged applications. These protocols are IRB, RBE, and bridged-style PVCs. All of them allow the ATM interface to received bridged-format PDUs. However, they differ in a few key ways. For example, IRB runs each packet through the bridging forwarding path and, when appropriate, the routing forwarding path. In other words, it requires a layer-2 and a layer-3 lookup. In contrast, RBE assumes that the packet is to be routed and runs the packet through the routing path only.

CEF support for RBE was introduced in Cisco IOS Software Release 12.1(5)T (CSCdr37618). CEF support for IRB and BVI interfaces was introduced in Cisco IOS Software Releases 12.2(3)T and 12.2(3) (CSCdm66218). Previously, when enabling IRB, Cisco IOS software printed a message indicating that the packets are "punted" to the next lower switching path.

In frame relay and non-IP configurations, IRB is the best solution. However, Cisco recommends that you consider RBE when the configuration supports it.

Cisco offers several sample configurations and white papers to assist you with configuring RFC 1483 bridging.

- [Basic PVC Configuration Using Bridged RFC 1483](#)
- [Sample Configurations for Cisco 7200 Broadband Aggregation](#)
- [RFC1483 Bridging Baseline Architecture](#)
- [Routed Bridged Encapsulation Baseline Architecture](#)
- [ATM Routed Bridge Encaps Feature Overview](#) – Cisco 6400 series
- [ATM Routed Bridge Encapsulation Feature Overview](#) – Cisco 3600 series, Cisco 4500 series, Cisco 7200 series, and Cisco 7500 series.

We do not discuss RBE further in this document. The next sections focus on standard bridging and IRB.

## Troubleshooting

If you encounter problems with bridged-format PVCs, use the troubleshooting steps below. For more detailed guidance on this, use the [Cisco Troubleshooting Assistant](#) for ATM.

### Step One

Ensure that both ends of the ATM link are sending bridged-format PDUs. With each received packet, the ATM interface checks the ATM LLC or SNAP header fields and confirms that the packet is using the same bridged or routed format. If not, the packet is discarded. In other words, only the following configurations are supported.

- Router (routed format) — (routed format) Router
  - Router (bridged format) — (bridged format) Bridge
  - Bridge (bridged format) — (bridged format) Bridge
1. Turn on **debug atm packet interface atm** and look at the OUI and PID fields. An OUI value of 0x0080C2 indicates a bridged-format PDU, while a value of 0x000000 indicates a routed-format PDU. Take care to limit the debug's effect on the router by being as specific as possible with the debug configuration.

```
7200-2#debug atm packet int atm 5/0.1
```

```
ATM packets debugging is on
Displaying packets on interface ATM5/0.1 only
```

```
7200-2#ping 1.1.1.2
```

```
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 1.1.1.2, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 4/4/8 ms
7200-2#
```

```
06:07:06: ATM5/0.1(O):
```

```
VCD:0x3 VPI:0x1 VCI:0x32 DM:0x0 SAP:AAAA CTL:03 OUI:0080C2 TYPE:0007 Length:0x80
```

```
06:07:06: 0000 0030 9475 10A0 0000 0CD5 F07C 0800 4500 0064 000F 0000 FF01 B785 0101
```

```
06:07:06: 0101 0101 0102 0800 58EC 05DF 05A3 0000 0000 0150 188C ABCD ABCD ABCD ABCD
```

```
06:07:06: ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD
```

```
06:07:06: ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD
```

```
06:07:06:
```

```
06:07:06: ATM5/0.1(I):
```

```
VCD:0x3 VPI:0x1 VCI:0x32 Type:0x0 SAP:AAAA CTL:03 OUI:0080C2 TYPE:0007 Length:0x80
```

```
06:07:06: 0000 0000 0CD5 F07C 0030 9475 10A0 0800 4500 0064 000F 0000 FE01 B885 0101
```

```
06:07:06: 0102 0101 0101 0000 60EC 05DF 05A3 0000 0000 0150 188C ABCD ABCD ABCD ABCD
```

```
06:07:06: ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD
06:07:06: ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD ABCD
06:07:06:
```

2. Ensure that you are able to view the debug output if you telnet to the router by using the **terminal monitor** command. To display debug command output and system error messages for the current terminal and session, use the **terminal monitor EXEC** command. In addition, consider directing all debug output to the buffer rather than the console. To do so, execute the **logging buffered** and **no logging console** commands in global configuration mode. Confirm your changes using the **show logging** command. Remember that all terminal parameter-setting commands are set locally and do not remain in effect after the session has ended.

```
cisco#terminal monitor

% Console already monitors
```

3. Display the VC table with the **show atm vc** command. Confirm that the status (Sts) of the VC is UP.

```
7200-2#show atm vc
```

```
VC not configured on interface ATM2/0
```

Interface	VCD / Name	VPI	VCI	Type	Encaps	SC	Peak Kbps	Avg/Min Kbps	Burst Cells	Sts
5/0	1	1	1	PVC	SNAP	UBR	10000			UP
5/0.1	3	1	50	PVC	SNAP	UBR	149760			UP

4. Once you determine the virtual circuit descriptor (VCD) of your PVC, issue **show atm vc {vcd#}**. Confirm incrementing InPkts and OutPkts counters. Is only one counter incrementing? Symptoms of a mismatched PDU format include failed pings with incrementing InPkts and OutPkts values.

```
7200#show atm vc 3
```

```
ATM5/0.1: VCD: 3, VPI: 1, VCI: 50
UBR, PeakRate: 149760
AAL5-LLC/SNAP, etype:0x0, Flags: 0xC20, VCmode: 0x0
OAM frequency: 0 second(s)
InARP frequency: 15 minutes(s)
Transmit priority 4
InPkts: 43, OutPkts: 0, InBytes: 1849, OutBytes: 0
InPRoc: 43, OutPRoc: 0, Broadcasts: 0
InFast: 0, OutFast: 0, InAS: 0, OutAS: 0
InPktDrops: 0, OutPktDrops: 0
CrcErrors: 0, SarTimeOuts: 0, OverSizedSDUs: 0, LengthViolation: 0, CPIDErrors: 0
Out CLP=1 Pkts: 0
OAM cells received: 0
OAM cells sent: 0
Status: UP
```

## Step Two

Use the **debug atm packet int atm** and **show atm vc {vcd#}** commands to confirm that both sides are sending packets. Once confirmed, you need to determine why there is no end-to-end connectivity. To do this, carry out the checks listed in step four of the [Troubleshooting IP over ATM PVC Connectivity](#) document.

## Step Three

With packets destined for a remote user, the router consults the IP routing table to determine the egress interface. Then, it checks the IP ARP table associated with that interface for a destination Media Access

Control (MAC) address to place in the Ethernet header. If it does not find an entry, the router generates an ARP request for the destination IP address. With RBE, the ARP request is forwarded to the destination interface only. With IRB, the ARP request is forwarded out all interfaces configured in the same bridge group.

1. Use the **show ip arp** command to confirm that the router has a complete entry in its IP ARP table for the user's IP address. The router automatically enters the Bridge-Group Virtual Interface (BVI) in the ARP table. When pings fail, the router still creates an entry for the user's IP address in the ARP table, but lists an incomplete hardware address.

```
7200-2#show ip arp
```

```
Protocol Address Age (min) Hardware Addr Type Interface
Internet 1.1.1.1 - 0000.0cd5.f07c ARPA BVI1
Internet 1.1.1.2 0 Incomplete ARPA
Internet 172.16.81.46 128 0000.0c8b.fce0 ARPA Ethernet3/0
Internet 172.16.81.14 - 0030.7ble.9054 ARPA
```

2. Use the **debug atm packet interface atm** command to capture the broadcasted ARP request. Look for a destination MAC address of **FFFF FFFF FFFF**. The router sends five broadcasts.

```
7200-2#ping 1.1.1.2
```

```
Type escape sequence to abort.
```

```
Sending 5, 100-byte ICMP Echos to 1.1.1.2, timeout is 2 seconds:
```

```
05:45:12: ATM5/0.1(O):
```

```
VCD:0x3 VPI:0x1 VCI:0x32 DM:0x0 SAP:AAAA CTL:03 OUI:0080C2 TYPE:0007 Length:0x4A
```

```
05:45:12: 0000 FFFF FFFF FFFF 0000 0CD5 F07C 0806 0001 0800 0604 0001 0000 0CD5 F07C
```

```
05:45:12: 0101 0101 0000 0000 0000 0101 0102 0000 0000 0000 0000 0000 0000 0000 0000
```

```
05:45:12: 0000
```

3. The **debug arp** command also displays the transmitted ARP request from the correct interface. On the remote side, look for the incoming ARP request.

```
7200-2#debug arp ?
```

```
<cr>
```

```
7200-2#debug arp
```

```
ARP packet debugging is on
```

```
7200-2#ping 1.1.1.2
```

```
Type escape sequence to abort.
```

```
Sending 5, 100-byte ICMP Echos to 1.1.1.2, timeout is 2 seconds:
```

```
05:49:01: IP ARP: creating incomplete entry for IP address: 1.1.1.2 interface BVI1
```

```
05:49:01: IP ARP: sent req src 1.1.1.1 0000.0cd5.f07c,
dst 1.1.1.2 0000.0000.0000 BVI1.
```

```
05:49:03: IP ARP: sent req src 1.1.1.1 0000.0cd5.f07c,
dst 1.1.1.2 0000.0000.0000 BVI1.
```

```
05:49:05: IP ARP: sent req src 1.1.1.1 0000.0cd5.f07c,
dst 1.1.1.2 0000.0000.0000 BVI1.
```

```
05:49:07: IP ARP: sent req src 1.1.1.1 0000.0cd5.f07c,
dst 1.1.1.2 0000.0000.0000 BVI1.
```

```
05:49:09: IP ARP: sent req src 1.1.1.1 0000.0cd5.f07c,
dst 1.1.1.2 0000.0000.0000 BVI1.
```

```
Success rate is 0 percent (0/5)
```



## Step Four

The ATM router interface examines the Ethernet encapsulation after the ATM LLC or SNAP encapsulation. A router acting as a bridge needs to be able to associate a destination MAC address with an ATM VC. A router analyzes the source MAC address of encapsulated PDUs and adds entries to its bridging table. View this table with the **show bridge** command.

```
7200-2#show bridge

Total of 300 station blocks, 299 free
Codes: P - permanent, S - self

Bridge Group 1:

Address          Action          Interface Age RX count    TX count
0030.9475.10a0 forward         ATM5/0.1  0    16           10
```

If the bridging table consists of several hundred or more entries, use the following steps to simplify finding a single entry.

- Issue the **set terminal len 0** command.
- Execute the **show bridge** command.
- Capture the output in a file.
- Issue the **grep** command from a Unix workstation or otherwise search for the appropriate MAC address.

Once you find an entry, use the **show bridge verbose** command to view receive and transmit counts for the particular remote user.

```
7500-1#show bridge verbose | include 0000.0cd5.f07c
BG Hash Address          Action          Interface VC Age    RX count TX count
1   8C/0 0000.0cd5.f07c forward         ATM4/0/0.1  9    0    4085    0
```

## Step Five

Ensure that the member ports of the bridge group are in the correct Spanning Tree state. Ensure too that all bridges point to the same designated root bridge.

The following output is from a bridge that is not the root.

```
7200-2#show spanning-tree 1

Bridge group 1 is executing the ieee compatible Spanning Tree protocol
Bridge Identifier has priority 32768, address 0000.0c99.f718
Configured hello time 2, max age 20, forward delay 15
Current root has priority 32768, address 0000.0c78.8fb8
Root port is 18 (ATM5/0.1), cost of root path is 14
Topology change flag not set, detected flag not set
Number of topology changes 1 last change occurred 00:09:51 ago
from ATM5/0.1
Times: hold 1, topology change 35, notification 2
hello 2, max age 20, forward delay 15
Timers: hello 0, topology change 0, notification 0, aging 300

Port 18 (ATM5/0.1) of Bridge group 1 is forwarding
Port path cost 14, Port priority 128, Port Identifier 128.18.
Designated root has priority 32768, address 0000.0c78.8fb8
Designated bridge has priority 32768, address 0000.0c78.8fb8
```

```
Designated port id is 128.6, designated path cost 0
Timers: message age 2, forward delay 0, hold 0
Number of transitions to forwarding state: 1
BPDU: sent 142, received 160
```

The following output is from a bridge that is the root.

```
7500-1#show spanning-tree 1
```

```
Bridge group 1 is executing the IEEE compatible Spanning Tree protocol
Bridge Identifier has priority 32768, address 0000.0c78.8fb8
Configured hello time 2, max age 20, forward delay 15
We are the root of the spanning tree
Port Number size is 12
Topology change flag not set, detected flag not set
Times: hold 1, topology change 35, notification 2
hello 2, max age 20, forward delay 15
Timers: hello 0, topology change 0, notification 0
bridge aging time 300
```

```
Port 6 (ATM4/0/0.1 RFC 1483) of Bridge group 1 is forwarding
Port path cost 15, Port priority 128
Designated root has priority 32768, address 0000.0c78.8fb8
Designated bridge has priority 32768, address 0000.0c78.8fb8
Designated port is 6, path cost 0
Timers: message age 0, forward delay 0, hold 0
BPDU: sent 0, received 1
```

## Step Six

If two remote users can ping the ATM interface and off-network IP addresses, but they cannot ping each other, determine whether they are configured under the same interface. Recall that remote users cannot ping each other when configured on the same main interface or multipoint subinterface since broadcasts like ARP requests are not forwarded out the same interface on which they are received.

## Controlling Broadcasts with Aging Timers

An important consideration in large IRB networks is the aging timer of IP ARP and bridge table entries. Always ensure that entries in both tables are aged almost simultaneously. Otherwise, you will see unnecessary flooding of traffic in your links.

The default ARP timeout is four hours. The default bridge aging-time is ten minutes. For a remote user that has been idle for ten minutes, the router purges the user's bridge table entry only and retains the ARP table entry. When the router needs to send traffic downstream to the remote user, it checks the ARP table and finds a valid entry pointing to the MAC address. When the router checks the bridge table for this MAC address and fails to find it, the router floods the traffic out every VC in the bridge group. This flooding produces unnecessary amounts of traffic downstream.

When both aging timers are configured with the same value, both timers expire at the same time, and an entry for a remote user is purged in both tables. Now, when the router needs to send traffic downstream to the remote user, it checks the ARP table, finds no entry, and transmits an ARP request packet for the user rather than sending the data traffic out every VC. Upon receiving the ARP response, the router continues data transmission on the relevant VC only.


Use the following commands to set the ARP and bridge table aging times.

```
7500-1(config)#bridge 1 aging-time ?  
<10-1000000> Seconds
```

```
7500-1(config)#interface bvi1
```

```
7500-1(config-if)#arp timeout ?  
<0-2147483> Seconds
```

## Known Issue: Padding Ethernet Frames

[RFC 2684](#)  supercedes RFC 1483 for multiprotocol encapsulation over ATM. Section 5.2 of RFC 2684 requires an ATM bridged interface to pad received Ethernet/802.3 frames (via incoming cells) to a minimum size that supports the MTU. Here is how RFC 2684 words this requirement:

"A bridge that uses the Bridged Ethernet/802.3 encapsulation format with the preserved LAN FCS MUST include padding. A bridge that uses the Bridged Ethernet/802.3 encapsulation format without the preserved LAN FCS MAY either include padding, or omit it. When a bridge receives a frame in this format without the LAN FCS, it MUST be able to insert the necessary padding (if none is already present) before forwarding to an Ethernet/802.3 subnetwork."

Cisco implemented this requirement via the following bug IDs:

Bug ID	Platform
CSCds02872	Particle-based platforms such as Cisco 7200 series and 2600/3600 series routers.
CSCds38408	Route Switch Processors (RSPs) or Cisco 7500 routers.
CSCdr52760	Catalyst XL switches.
CSCdu24062	Gigabit switch routers (GSRs).  <b>Note:</b> This bug ID is listed for informational purposes only. GSR Engine 0 ATM line cards, such as the 4xOC3 and 1xOC12, cannot implement the padding due to the current architecture. The remote device that actually receives the sub-MTU frames and forwards them to Ethernet users must implement the required padding.
CSCdu24059	Catalyst 2800 switches.
CSCdp82703	Catalyst 5000 switches.

---

## Related Information

- [More ATM Technical Tips](#)
- [ATM Top Issues](#)
- [More ATM Information](#)

---

<a href="#">Home</a>	<a href="#">What's New</a>	<a href="#">How to Buy</a>	<a href="#">Login</a>	<a href="#">Register</a>	<a href="#">Feedback</a>	<a href="#">Search</a>	<a href="#">Map/Help</a>
----------------------	----------------------------	----------------------------	-----------------------	--------------------------	--------------------------	------------------------	--------------------------

All contents are Copyright © 1992—2001 Cisco Systems Inc. All rights reserved. [Important Notices](#) and [Privacy Statement](#).