

TS Open Day F2 F2E card input discard troubleshooting

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Agenda

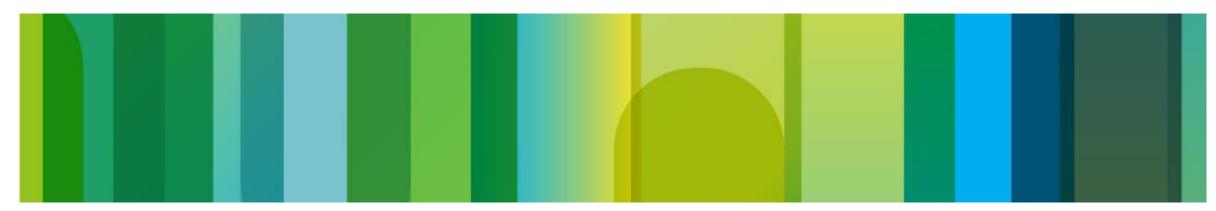
Virtual Output Queues

Input Discarding Troubleshooting -F2 Card

Input Discarding Troubleshooting -F2E Card

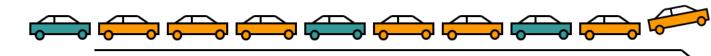
LAB Test

Virtual Output Queues (VOQs)



HOL blocking

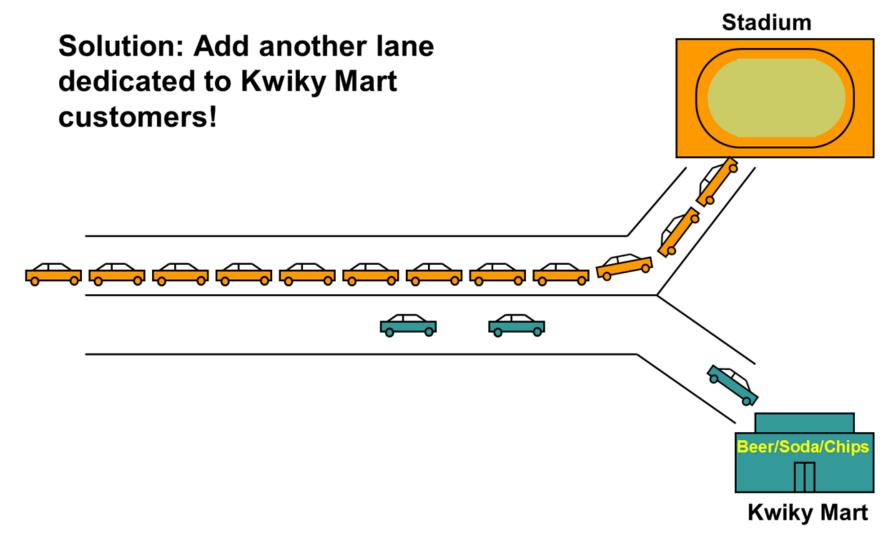
Stadium



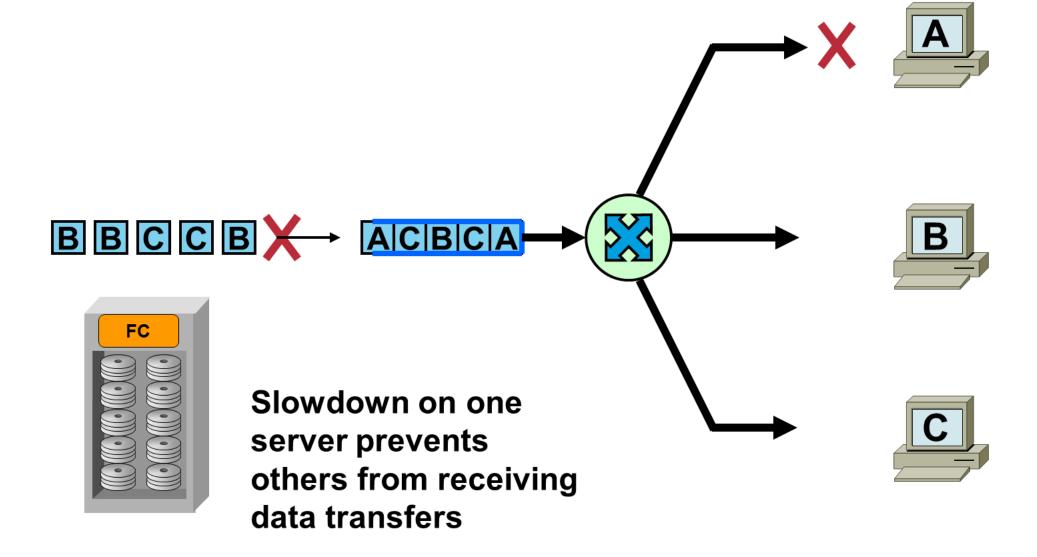
Problem: Autos going to Kwiky Mart are forced to wait for congested stadium traffic to clear.



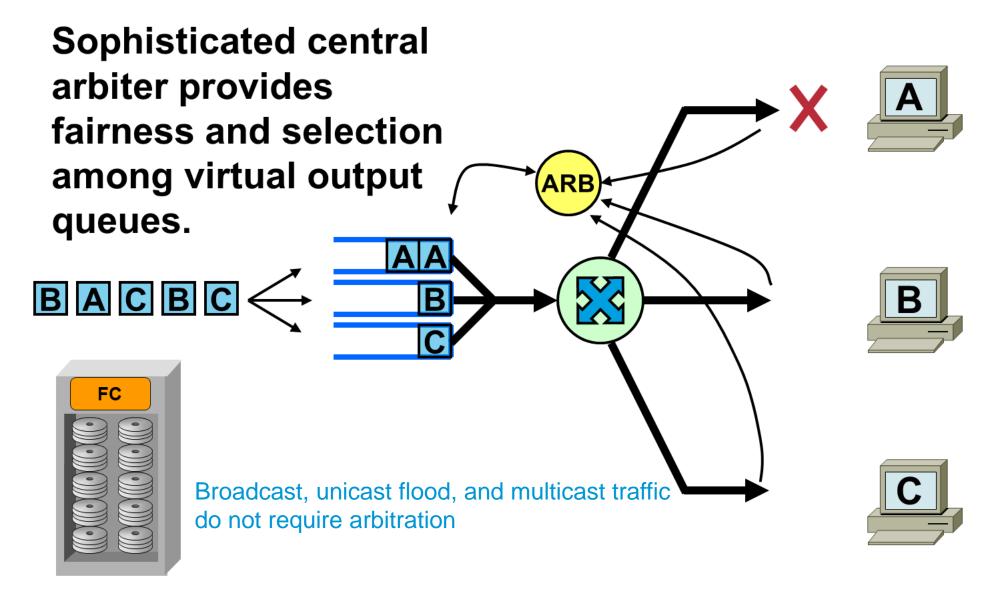
VoQ concept



HoL Blocking



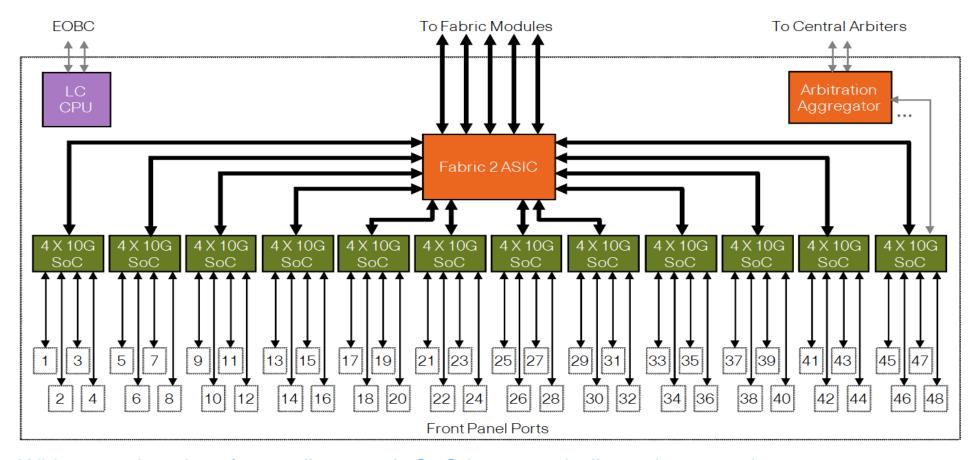
VoQ



Input Discarding Troubleshooting -F2 Card



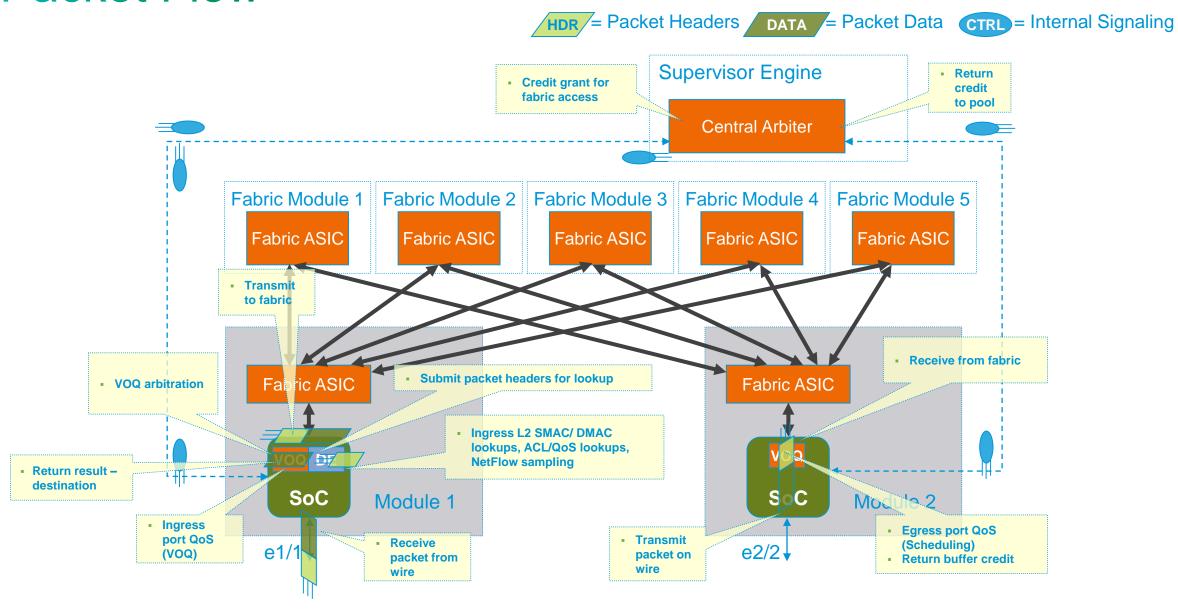
F2 Architecture Overview



With regard to data forwarding, each SoC has two dedicated connections:

- 1. To the arbitration aggregator
- 2. To a bundled connection to the 1st stage fabric, local to the module.

F2 Packet Flow



F2 Input discarding Troubleshooting

```
N7K1# show int eth2/5 >>>module 2 is F2 card
Ethernet2/5 is up
admin state is up, Dedicated Interface
 full-duplex, 1000 Mb/s
0 input with dribble 11590977 input discard
N7K1# attach module 2
module-2# show hardware internal qengine inst 1 voq-status non-empty
VQI:CCOS BYTE_CNT PKT_CNT TAIL HEAD THR
                        3077 6804 14168 1 <----- VQI is 36 here
0036:3
           6154
```

F2 Input discarding Troubleshooting

```
module-2# show hardware internal qengine vqi-map | egrep "VQI|36"
VQI SUP SLOT LDI EQI FPOE NUM XBAR IN ASIC ASIC SV FEA
                NUM NUM BASE DIS MASK ORD TYPE IDX ID TURE
NUM VOI NUM
--snip
36
                        0
                           8
                                      0x155
                                                0 CLP
                                                               0 0x81
      no
--snip
Mapping function
port = 4 * floor(LDI / 4) + r(LDI % 4)
                                              port = 4 * floor (0/4) + r (0 % 4)
r(0) = 2
                                              port = 4 * 0 + r (0)
                                              port = 4 * 0 + 2
r(1) = 1
r(2) = 3
                                              port = 2
r(3) = 4
Module Number = SLOT NUM + 1 (zero-based)
                                              Module Number = 1 + 1 = 2
                                              Physical Port = Eth 2/2
```

Input Discarding Troubleshooting -F2E Card



Advanced Feature in F2E

VOQ drops are N7K-1# show hardware queuing drops egress due to unicast VQ Drops /credited traffic | VQ Congestion | Src | Src | Output | VQ Drops Input Mod | Inst | Interface Interface Eth1/1 | 000000000393210 | 00000000000000 | 1 | 7 | Eth1/29-32| Egress Buffer Drops EB Drops are due to mcast / Output | EB Drops uncredited traffic Interface Eth3/21-24 | 000000000001200

Advanced Feature in F2E

2. For F2E card, we have two options (burst-optimized & mesh-optimized) to control queues drop behavior

Burst-optimized – (default) All thresholds set to the maximum, used for better burst absorption when ports burst traffic to another port.

Mesh-optimized – VOQ thresholds set to smaller values so that packets in VOQs building faster are dropped first, used to manage congestion when steady traffic destined to multiple ports.

We can use following network-qos template to switch between this two modes.

N7K-7004-4(config)# policy-map type network-qos nq-8eone

N7K-7004-4(config-pmap-nqos)# class type network-qos c-nq-8e

N7K-7004-4(config-pmap-nqos-c)# congestion-control tail-drop threshold mesh-optimized

N7K-7004-4(config-pmap-nqos-c)# system qos

N7K-7004-4(config-sys-qos)# service-policy type network-qos nq-8eone

N7K-7004-4(config-sys-qos)# end

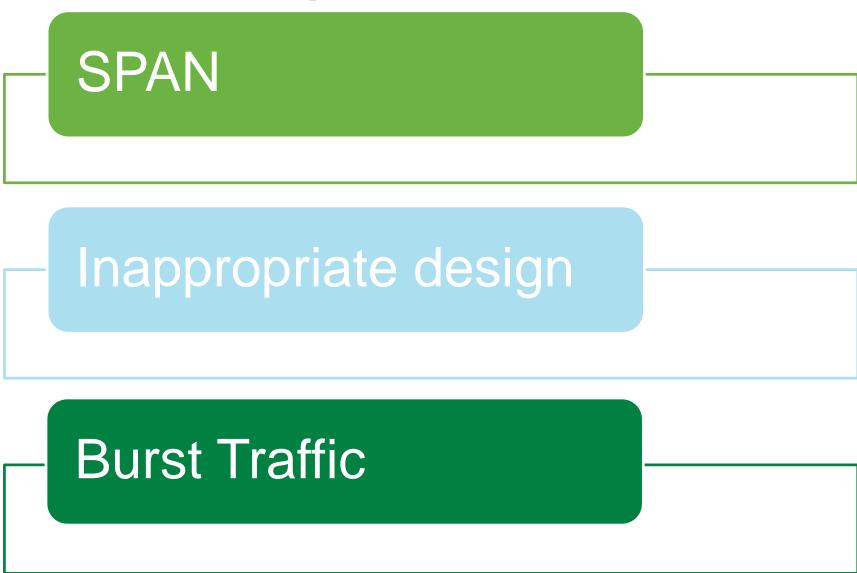
Step 1. N7K-3(config)# show int ex/y | in "input discard"

N7K-3# show int e4/23 | in "input discard"
0 input with dribble 1254603 input discard
N7K-3# show int e4/23 | in "input discard"
0 input with dribble 3895748 input discard

N7K-3# show int e4/27 | in "input discard" 0 input with dribble 0 input discard

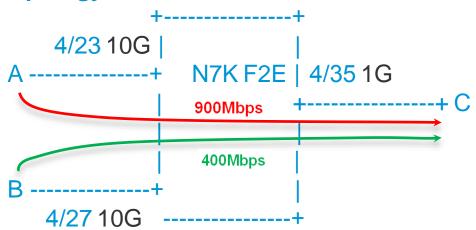
N7K-3# show int e4/35 | in discard
0 input with dribble 0 input discard
0 lost carrier 0 no carrier 0 babble 0 output discard

Common Causes of Input Discards





Topology:



we first begin by sending **900 Mbps** of traffic from host A to host C.
Then we add an additional **400 Mbps** traffic from host B sent to host C.
So now host C's 1 Gbps port is oversubscribed, and we begin seeing input discards on host A 's port.

Step 2. find the egress congestion port

```
N7K-3# attach module 4
Attaching to module 4 ...
To exit type 'exit', to abort type '$.'
module-4# show hardware internal gengine inst 5 voq-status non-empty
VOI:CCOS
                    PKT_CNT
                                    HEAD
0046:3
          16880
                    1055
                              6035
                                    6109
         show hardware internal gengine inst 5 voq-status non-empty
/QI:CCOS
          BYTE_CNT
                    PKT_CNT
          16624
                    1039
                              11752 10473 1
          show hardware internal
                                   qenqine vqi-map
      SUP
           SLOT
                       EQI
                                         XBAR
VQI
                  LDI
                             FPOE
                                   NUM
                                                ΙN
                                                      ASIC
                                                                       FEA
NUM
      VQI
           NUM
                  NUM
                       NUM
                             BASE
                                   DLS
                                        MASK
                                                ORD
                                                      TYPE
                                                            IDX
                                                                   ID
                                                                       TURE
46
                             170
                                         0x155
                                                                       0x80
                                                      CLP
                                                            8
                                                                   0
      no
```

Step 3. find the egress congestion port

Mapping function

```
Module Number = SLOT NUM + 1 (zero-based)

port = 4 * floor(LDI / 4) + r(LDI % 4)

r(0) = 2

r(1) = 1

r(2) = 3

r(3) = 4
```

```
SLOT NUM ==3

LDI NUM == 34

Module Number = 3 + 1 =4

port = 4 * floor (34 / 4) + r (34 % 4)

port = 4 * 8 + r (2)

port = 4 * 8 + 3

port = 35

Physical Port = Eth 4/35
```

```
Step 4. Then I make some changes, change the F2E to mesh-optimized mode. N7K-3(config)# policy-map type network-qos nq-8eone N7K-3(config-pmap-nqos)# class type network-qos c-nq-8e
```

N7K-3(config-pmap-nqos-c)# congestion-control tail-drop threshold mesh-optimized

N7K-3(config-pmap-nqos-c)# system qos

N7K-3(config-sys-qos)# service-policy type network-qos nq-8eone

N7K-3(config-sys-qos)# end

Step 5. After that, input discard was not found. The output discard will arise.

N7K-3# clear counters

N7K-3# show int e4/23 | in "input discard"

0 input with dribble 0 input discard

N7K-3# show int e4/27 | in "input discard"

0 input with dribble 0 input discard

N7K-3# show int e4/35 | in discard

0 input with dribble 0 input discard

O lost carrier O no carrier O babble 655350 output discard

Step 6.

N7K-3(config)# clear statistics module 4 device all N7K-3(config)# show hardware internal errors module 4

Step 7. Find the egress congested port.

Module-4#show hardware internal qengine vqi-map | egrep "VQI|46"

```
module-4# show hardware internal qengine vqi-map | egrep "VQI|46"
VQI SUP SLOT LDI EQI FPOE NUM XBAR IN ASIC ASIC SV FEA_
NUM VQI NUM NUM NUM BASE DLS MASK ORD TYPE IDX ID TURE
46 no 3 34 2 170 1 0x155 0 CLP 8 0 0x80
```

Step 8. Double check the egress congested port.

N7K-3(config)#	show hardware queu	ing drops egress			
VQ Drops					
Output Interface	VQ Drops	VQ Congestion	Src Mod	Src Inst	Input Interface
Eth4/35	0000000002604165	00000000000000000	4	5	Eth4/21-24
gress Buffer D	Props EB Drops	-			
Interface		<u>i</u>			

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Thank you.

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